UNCLASSIFIED

AD 402 175

Reproduced by the

DEFENSE DOCUMENTATION CENTER

FOR

SCIENTIFIC AND TECHNICAL INFORMATION

CAMERON STATION, ALEXANDRIA, VIRGINIA



UNCLASSIFIED

NOTICE: When government or other drawings, specifications or other data are used for any purpose other than in connection with a definitely related government procurement operation, the U. S. Government thereby incurs no responsibility, nor any obligation whatsoever; and the fact that the Government may have formulated, furnished, or in any way supplied the said drawings, specifications, or other data is not to be regarded by implication or otherwise as in any manner licensing the holder or any other person or corporation, or conveying any rights or permission to manufacture, use or sell any patented invention that may in any way be related thereto.

402 175

CATALOGED BY ASTAM

TM(L)-1071/000/00

New and Modified

1604 Computer Programs

in Support of Augmentation

Milestone 5

6 March Isra-

TECHNICAL MEMORANDUM

(TM Series)

ASTIA AVAILABILITY NOTICE

Qualified requesters may obtain copies of this report from ASTIA.

This document was produced by SDC in performance of contract AF 19(628)-1648, Space Systems Division Program, for Space Systems Division, AFSC.

New and Modified

1604 Computer Programs

in Support of Augmentation

Milestone 5

bу

J. L. Little

6 March 1963

Approved

B. G. Ciaccia

SYSTEM

DEVELOPMENT

CORPORATION

2500 COLORADO AVE.

SANTA MONICA

CALIFORNIA

The views, conclusions or recommendations expressed in this document do not necessarily reflect the official views or policies of agencies of the United States Government.

Permission to quote from this document or to reproduce it, wholly or in part, should be obtained in advance from the System Development Corporation.

SBC

Although this document contains no classified information it has not been cleared for open publication by the Department of Defense. Open publication, wholly or in part, is prohibited without the prior approval of the System Development Corporation.

PREFACE

This document is presented as the first of a series of volumes containing Milestone 5 documentation for the new and modified 1604 Flight Support programs produced in support of Augmentation. The computer programs described in this volume are listed in the table of contents. Future volumes will be issued when warranted and will contain descriptions of the remainder of those programs documented in TM-840/000/01, New and Modified 1604 Computer Programs in Support of Augmentation, Milestone 3.

TABLE OF CONTENTS

	Page
Station Position (STPOS)	1.
Telemetry Mode Selection Input (STEM)	11
Write Change Tape (SWRTOUT)	28
Merge Change and Transfer Tapes (SMERGE)	38
1604 to Bird Buffer Communication (SBRDTLK)	49
Read Bird Buffer/1604 Transfer Tape (SRDTR	() 79
Station Requirements Table (SREQTAB)	87

IDENTIFICATION

- A. Title: Station Position (STPOS), Ident, J28, Mod. AB
- B. Programmed: 15 September 1962, R. Siersbeck, TWRUP
- C. Modified and Documented: 23 January 1963, G. A. Mahon, System Development Corporation

PURPOSE

To update the RIPOOL in core by correcting existing station coordinates and/or adding new stations.

USAGE

A. One function card can accommodate more than one group of station coordinates, with an option as to format. As many groups of station coordinates as room allows can be put on the same function card.

Format I

*STPOS A B C D.D E F.F G A B C D.D E F.F G . . .

where:

A = station number

B = station name (BCD)

C = latitude (degrees)

D.D = latitude (minutes)

E = longitude (degrees)

F.F = longitude (minutes)

G = height (feet)

Format II

*STPOS A B C.C D.D E A B C.C D.D E . . .

where:

A = station number

B = station name (BCD)

C.C = latitude (degrees)

D.D = longitude (degrees)

E = height (feet)

B. Input

1. The following cell in the RIPOOL must contain the described information.

TAG	DESCRIPTION	FORMAT
NOS	Number of entries in SNO table	Fixed point, integer

C. Results

1. Upon exit from STPOS the station parameters entered via the function card (or cards) will have been stored in the proper locations in the following RIPOOL tables:

Table Name Description	Format
SNO Station number	Fixed point, integer
SBCD Station name	BCD
SLAT Station latitude (rads.)	Floating point
SLONG Station longitude(rads.)	Floating point
SH Station height (ft.)	Floating point

The station name is stored in the SBCD table indexed by station number (see Restrictions) and the station latitude, longitude, and height are stored in SLAT, SLONG and SH, indexed by the relative address of the station number in the SNO table.

2. The following cell in the RIPOOL will be updated.

TAG	DESCRIPTION	FORMAT
nos	Number of entries in SNO table	Fixed point, integer

D. On-Line Comments

Message No. 1

"NO ROOM AVAILABLE FOR REQUESTED STATION"

STPOS adds a new station by storing its number in the first available cell at the end of the SNO table. If cells reserved for additional stations are filled, the new station is not stored, message No. 1 is initiated on the on-line printer, and the computer

will halt. Control is returned to MTC by activating the start switch. METHOD

STPOS first determines if the station number from the function card already exists in SNO. If it does and the station number is less than 40, station name is stored in SBCD and the station coordinates are stored in SLAT, SLONG, and SH. If the station number is equal to or greater than 40 only the station coordinates are stored. (See Restrictions.) If the station number does not exist in SNO it is checked to see if it lies within the range 31 to 39 inclusive. If it does it is assumed that the number represents half of a dual station configuration. The station number is decreased by 30, (since this will give the number of the other half which is entered in the table), SNO is again searched, and the station coordinates are stored. Station name however is stored and indexed by the original station number. If the station number does not exist in SNO and does not lie within the range 31-39 (such a number would represent a new station) the station number is stored in the first available cell at the end of the SNO table, (see Restrictions). The station coordinates are stored in SLAT, SLONG, and SH and station name is stored in SBCD if the station number is less than 40.

RESTRICTIONS

- 1. The station name cannot exceed 8 BCD characters.
- 2. Format I and II cannot be used on the same function card.
- 3. The RIPOOL currently contains space for a maximum of 70 stations.
- 4. The SBCD (station name) table is a 40 entry table indexed by station number, hence STPOS will not store the name of any station with a number equal to or greater than 40.
- 5. STPOS uses OUTPUT, FLOAT, and one cell of COMMON.
- 6. STPOS uses the RIPOOL cell listed under Input and sets the RIPOOL cells listed under RESULTS.
- 7. A reload of the RIPOOL by an auto load or by some other method will

erase from the RIPOOL the coordinates entered by this function.

- 8. Only station coordinates plus the associated numbers and names can be added or changed. Antenna (substation) or pad (other than PAD 0) positions cannot be input.
- 9. It is necessary to define every function card parameter. A blank field is not legal.

TIMING

- 1.190m sec. for a sample station using Format I
- 0.580m sec for a sample station using Format II

STORAGE REQUIREMENTS

A. Space Allocation

Program 44 cells
Constants 2 cells
Printout 5 cells
Temporary Storage 1 cell
TOTAL 52 cells

plus RIPOOL and 1 cell of COMMON

B. Program Constants

TAG CONTENT FORMAT

F60 60 Floating Point

DEGRAD 57.2957795131 Floating Point

VALIDATION TESTS

STPOS was tested using the deck listed in Figure 6. Dumps were taken at the indicated spots and in all cases the RIPOOL was correctly updated. At the start of this test RIPOOL cell NOS equaled 51. The last function card calling STPOS caused the halt and printout indicated under On-Line Comments.

REFERENCES

- 1. Manual of Operating Instructions for Satellite Control Computer Programs, Volume I STC, Revision 7
- 2. TM-714/035/00, Reference and Intercommunication Pool (RIPOOL) Milestone 11, (in preparation), System Development Corporation.

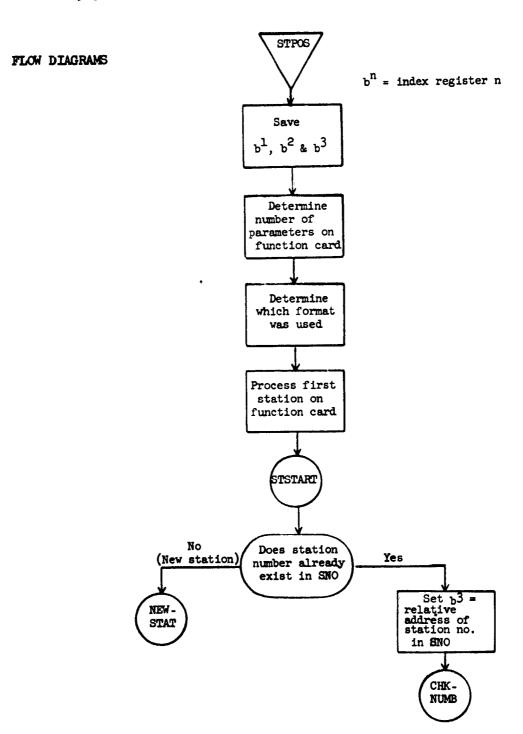


Figure 1.

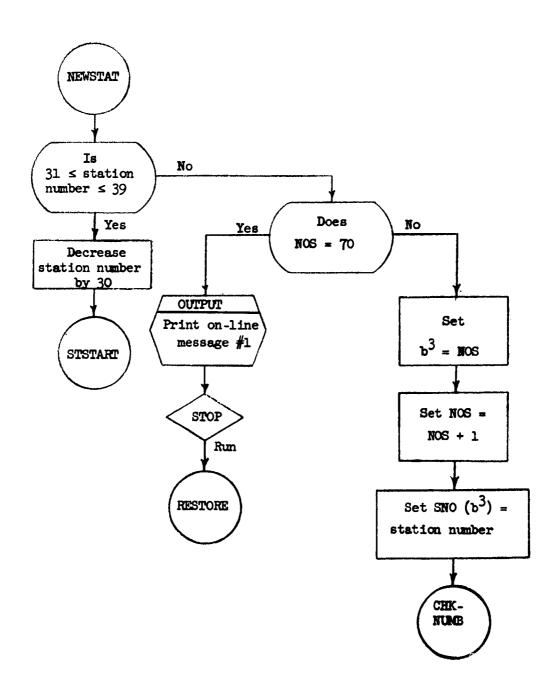


Figure 2.

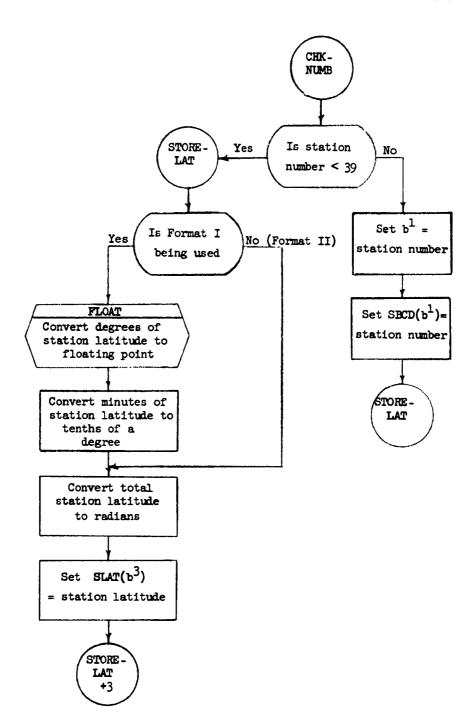


Figure 3.

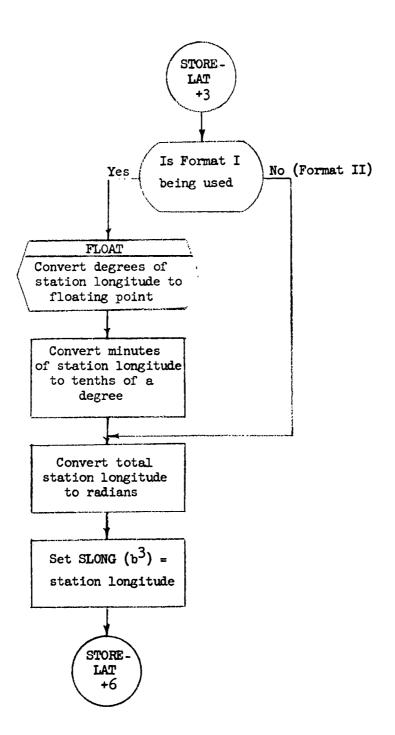


Figure 4.

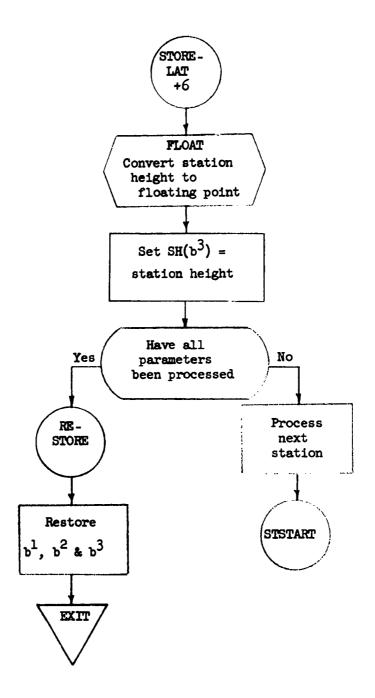


Figure 5.

```
* 3 STPOS 1 COOK 0. 0. 0

* DUMP 3 4700B 7000B

*STPOS 3 ANNE 95 30.5 60 45. 100 38 IOS-A 57 12. 104 20. 30

*STPOS 30 GEO 80 15. 130 30. 50 40 NOBCD 70 30. 70 30. 10

*STPOS 1 COOK 80.5 80.5 10 39 THUL-A 90.5 90.5 20 14 GEO1 66. 66. 90

*STPOS 15 GEO2 1. 1. 1 16 GEO3 10. 10. 2 17 GEO4 12. 12. 12 18 GEO5 15. 15. 15

*STPOS 19 GEO6 20. 20. 20 41 GEO7 25. 25. 25 42 GEO8 10. 10. 10. 10

*STPOS 43 GE9 9. 9. 9 44 GE10 8. 8. 8 45 G11 7. 7. 7 46 G12 6. 6. 6

*STPOS 47 G13 5. 5. 5 48 G14 4. 4. 4 49 G15 3. 3. 3 50 G16 2. 2. 2

*STPOS 51 G17 25. 25. 25

* DUMP 3 4700B 7000B

*STPOS 60 TOOMANY 20. 20. 20 61 TOOMANY 20. 23. 25

* DUMP 3 4700B 7000B

* STPOS 60 TOOMANY 20. 20. 20 61 TOOMANY 20. 23. 25

* DUMP 3 4700B 7000B
```

IDENTIFICATION

- A. Title: Telemetry Mode Selection Input (STEM), Ident. K25, Mod. AA
- B. Programmed and documented by: Jackie LaVine, System Development Corporation, February, 1963.

PURPOSE

STEM is a 1604 subroutine used by the SENDXXXX functions to generate prepass telemetry mode selection messages. The data for these messages are obtained from punched cards and converted to the standard telemetry message format acceptable by the TM computer at remote stations. The messages are used to notify the tracking stations as to which mode is desired by the STA and can also include any processing changes to modify algorithm parameters. The completed messages and appropriate header messages are placed on the 1604/Bird Buffer transfer tape by the SWRTOUT program.

USAGE

A. Calling Sequence

L RTJ STEM

00 0 N

L+1 Error Return

L+2 Normal Return

where: N = zero if input is from cards, or tape unit number 4, 5, 6, 7, 8, 11, or 12 if input is in the form of a prestored tape.

B. Card Inputs

STEM will accept the input data in the form of the free field card format from either the card reader or prestored tape. The following is a list of the items which are on the card.

- a) Telemetry card identification
- b) Vehicle number
- c) Revolution number
- d) Station identification
- e) Telemetry mode

- f) Telemetry type
 - 1 = FM/FM
 - 2 = PAM
 - 3 = PCM
- g) Patchboard number
- h) Process indicator
 - l = process this ident.
 - 0 = do not process this ident.
- i) Point type
 - 2 = fixed format
 - 3 = events
- j) Identification number
- k) Location of first word relative to the frame
- 1) The number which must be added to item 11 to obtain the second word address
- m) Compression algorithm number
- n) Parameter 1
- o) Parameter 2
- p) Parameter 3
- q) Parameter 4

A full description of all items is presented in the latest revision to TM-(L)-834 (Reference 2).

The telemetry card identification may be any assortment of up to four alphanumeric characters. Its purpose is to aid in identifying the card (type), and is not used by STEM. All other items may be decimal or octal numbers (an octal number must be followed by a "B"). The revolution number is the only value which contains a decimal point. Only items one through seven must always be on the card, however, if any additional items are required none may be omitted. All of the items on the card must be in the above sequence. The word "END" must follow the last parameter on the last card in the deck.

Any number of cards will be read, however, all the parameters pertaining to one message must be contained on one card. Prior to operation the deck must be ordered with a primary sort on revolution number and a secondary sort on station number. Figure 13 contains a more detailed example of the card input formats.

C. On-Line Printouts

- 1. As each card is read it will be printed on-line.
- 2. An error return from the INPUT program will result in one of the following messages:

ERROR RETURN FROM INPUT - END OF FILE READ

ERROR RETURN FROM INPUT - CARD READER NOT READY

ERROR RETURN FROM INPUT - TAPE UNIT N NOT READY

ERROR RETURN FROM INPUT SUBROUTINE Q = NNN LOCATION NNNNN

TAPE READ ERROR RETURN FROM INPUT

CARD READ ERROR RETURN FROM INPUT

Following each of the above will be the message, "PRESS START TO CONTINUE - SET JUMP KEY 1 PRESS START TO TERMINATE PROCESSING"

 If an item on an input card is not acceptable, one of the following messages will follow the card in error.

PARAMETER N EXCEEDS LIMITS

FORMAT ERROR IN PARAMETER N

The program will halt after the printout to allow for operator interaction. The card in error may be corrected and re-entered into the card reader, or ignored if desired. Pressing the start switch will cause the program to ignore the card and start processing the next card. Activating jump key 1 before pressing start will terminate the processing of inputs and cause STEM to return to the SENDXXXX program via the error return.

- 4. If STEM is not able to produce a day and month from the information in the acquisition table the following message will be printed and a zero day and month will be used in the header.

 INPUT DAY/MONTH ILLEGAL WILL CONTINUE WITHOUT IT
- 5. An error return from SWRTOUT will result in the following message.

ERROR RETURN FROM SWRTOUT - PRESS START TO CONTINUE - SET
JUMP KEY 1 - PRESS START TO TERMINATE PROCESSING

D. Error Return

The only error return to SENDXXXX is described under 3. above.

E. Tape Assignments

The input card deck may be prestored on tape and mounted on unit 4, 5, 6, 7, 8, 11 or 12. If the unit number found in the calling sequence is not one of these, the following message will be printed.

TAPE UNIT N ILLEGAL - PUT PRESTORE TAPE ON UNIT 7 - PRESS START TO CONTINUE

F. Output Formats

1. Header Messages

Whenever a station number, revolution number or vehicle number on a card differs from the preceding card a new header message is put on the transfer tape. The format of this Hollerith message is as follows:

word 1 1604-BB word 2 TRANSFER

word 3 DATA (station number) day month

word 4 (rev. number)(vehicle number)

word 5 12 bit complement checksum, left justified

The parameters in the parenthesis are obtained from the input card. The day and month used in the header are converted from

the machine time associated with the revolution and station number found in the Acquisition Table.

2. Telemetry Mode Message Format

The telemetry message will be generated in the format of 12 bits per message word. These words will be packed from left to right into 48-bit 1604 cells. As each message is generated it is transferred to the SWRTOUT program.

The format of the message is as follows:

7777 S's = station identification (binary) SS30 **30NN** N's = number of words in message less one (binary) AAVV A's = telemetry type V's = vehicle number (4-bit BCD) **VVVV** R's = revolution number in 10th of a rev RRRR (4-bit BCD) RRRR M's = telemetry mode (binary) MMMM P's = patchboard number (4-bit BCD) PPPP IIII bit ll = process indicator bit 10-9 = point type bit 8-0 = identification number of telemetry point LLLL L's = location in octal of first word in core relative to the frame D's = the number which must be added to the DDDD L's to obtain the second word address C's = the compression algorithm number CCCC XXXX X's = the parameters required by the algorithm XXXX as specified by items 14 - 17 on the XXXX input card XXXX The checksum will follow the PPPP entry if CKSM

items IIII through XXXX are not contained

on the input card.

3. Mode of Results

As each message is generated it will be transferred to the SWRTOUT program. When a block of messages is ready SWRTOUT will put them on the 1604/BB transfer tape. (See reference 1.) STEM does not transfer an "end of input" message to SWRTOUT.

METHOD

When the SENDXXXX program is notified that telemetry mode selection messages are to be generated, it will set up a calling sequence for STEM to do the actual processing of inputs. STEM will use the INPUT program to read the cards or tape and to convert the parameters from Hollerith to binary. As each card is read, STEM will call the OUTPUT program to print the card images on-line.

Limit checks are made on all parameters which are described under restrictions. If an error is found an appropriate message is printed on-line.

A record is kept of the station number, revolution number and vehicle number on each card. When any of these differ from the preceding card STEM will generate a new header message and transfer it to SWRTOUT before the telemetry mode message is transferred.

The day and month used in the header message are determined from the information in ACQTBL. Each entry in ACQTBL is examined until one with the station and revolution number corresponding to the message is found. The related machine time of rise is stored in TAU and MACGUT is called to determine a day and month. If no entry can be found in ACQTBL, STEM will use the day and month from the previous message. If no previous messages were generated, the machine time of last orbit update will be used. If this is not available, a zero day and month will be placed in the header.

When the "END" card is found, STEM will process the information on the card and exit to SENDXXXX via the normal return.

RESTRICTIONS

- 1. The accuracy of the program is only limited by the subroutines it uses.
- 2. The subroutines used by STEM are: INPUT, OUTFUT, OUTERR, FIX, FLOAT, OCTBCD, MACGUT, and SWRTOUT.
- 3. The input deck must be sorted by station number within revolution number. This also applies to a deck which is to be prestored and entered via tape. No checks will be made for cards out of sequence.
- 4. The MICII control program, the RIPOOL and ACQTBL must be in core.
- 5. Index registers 1, 2, 3 and 5 are used and restored.
- 6. The limit checks made on the input parameters are as follows:
 - a) Station identification must be in RIPOOL.
 - b) Telemetry type is either 1, 2 or 3.
 - c) Vehicle number is 4 or less digits.
 - d) Revolution number contains a decimal point and is four or less digits.
 - e) Telemetry mode does not exceed 7777 octal.
 - f) Patchboard number does not exceed three digits.
 - g) Process indicator is 1 or 0.
 - h) Point type is 1, 2 or 3.
 - i) Identification number is three or less digits.
 - j) Parameters one through four do not exceed four octal digits each.

STORAGE REQUIREMENTS

Program	294	cells
Constants	21	cells
Temporary storage	63	cells
Hollerith images	<u>63</u>	cells
TOTAL	441	cells

The final storage requirements, program constants and timing will be presented in the STEM Milestone 11 document.

VALIDATION TESTS

A. Inputs

An experimental deck of input cards were used to test STEM. Four of these are listed in Figure 14 with the resulting outputs.

B. Procedures

A test program was used to take the place of a SENDXXXX function. It set up the calling sequence to STEM and made appropriate printouts for an error return or a normal return from STEM.

A separate test program was used which manufactured the various conditions which can exist upon an error return from the INPUT program. Because the results of this test are not pertinent to the user they will not be presented in this document.

C. Results

The results are tabulated in Figure 14 in the form of the messages SWRTOUT writes on the 1604/BB transfer tape.

A card which was found to be in error is accompanied with an error printout only.

D. Limits of Test

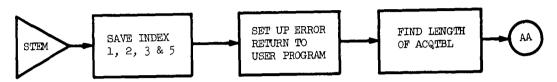
The tests results presented in this document are only the positive type. The extensive tests which were made to check error printouts from other subroutines are not included.

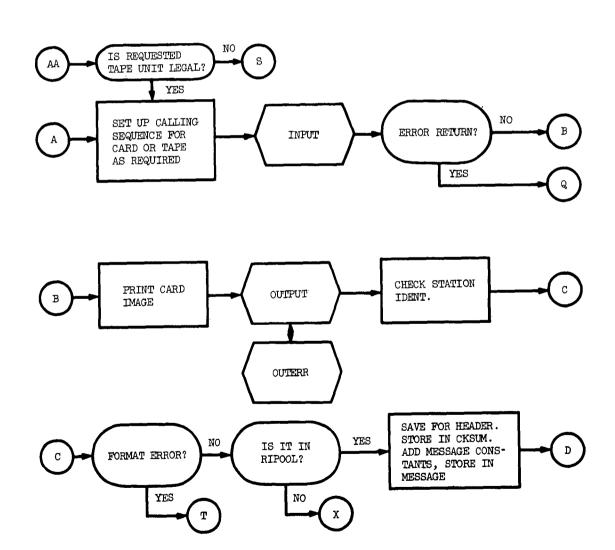
REFERENCES

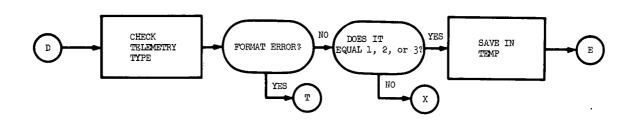
- 1. TM-891/001/00, Combined Milestone 3-4 for the 1604 Augmentation Communication Programs, 20 December 1962, System Development Corporation.
- TM-(L)-834/000/01A, Bird Buffer Combined Milestone 3 and 4,
 February 1963, System Development Corporation. Telemetry Mode Message Format, page 30-31.
- 3. TM-(L)-840/000/01, New and Modified 1604 Computer Programs in Support of Augmentation, Milestone 3, 25 January 1963, System Development Corporation. Acquisition Table Format, page II.

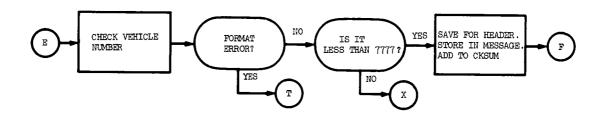
- 4. TM-(L)-705/032/00, SCF Computer Program Systems Manual Utility Programs, Generalized Input Routine (INPUT), 2 January 1963, (AFCPL Catalog Number 75025).
- 5. TM-(L)-715/032/00, Utility Program Descriptions, Milestone 11, Output Error Routine (OUTERR), 7 December 1962, (AFCPL Catalog Number 75249).
- 6. TM-714/004/00, General Purpose Satellite Computer Program
 Description, Milestone 11, Convert Machine Time to Universal Time
 and System Time (MACGUT), 18 May 1962. (AFCPL Catalog Number 75088).
- 7. TM-(L)-715/007/00, Utility Program Descriptions, Milestone 11, Octal to BCD Conversion (OCTBCD), 2 May 1962, System Development Corporation. (AFCPL Catalog Number 75033).
- 8. TM-(L)-705/013/00, SCF Computer Program Systems Manual Utility Programs, Convert from Floating Point to Fixed (FIX), 11 September 1962, System Development Corporation. (AFCPL Catalog Number 75018).
- 9. TM-(L)-705/014/00, SCF Computer Program Systems Manual Utility Programs, Fixed to Floating Point Conversion (FLOAT), 11 September 1962, System Development Corporation. (AFCPL Catalog Number 75019).
- 10. TM-(L)-705/033/00, SCF Computer Program Systems Manual Utility Programs, Generalized Output Routine (OUTPUT), 16 January 1963, (AFCPL Catalog Number 75035).

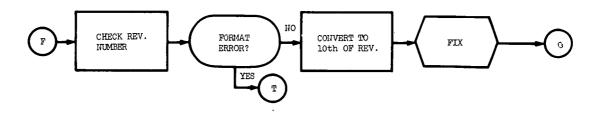
FLOW DIAGRAMS











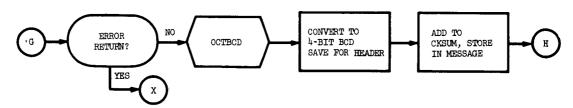
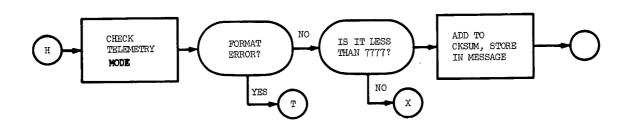
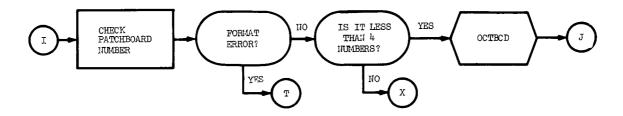


Figure 8.





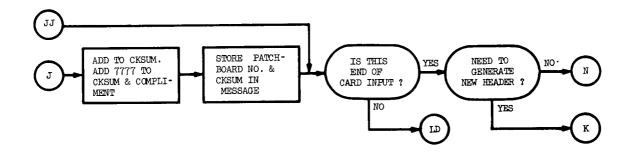
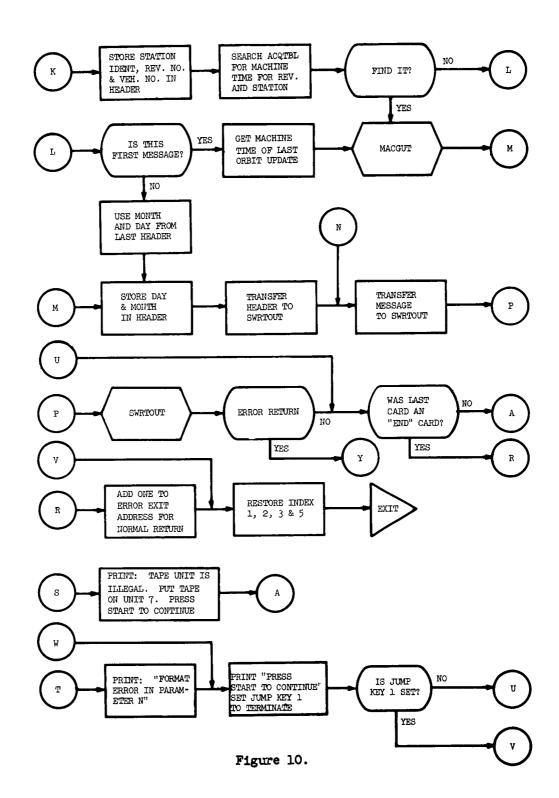


Figure 9.



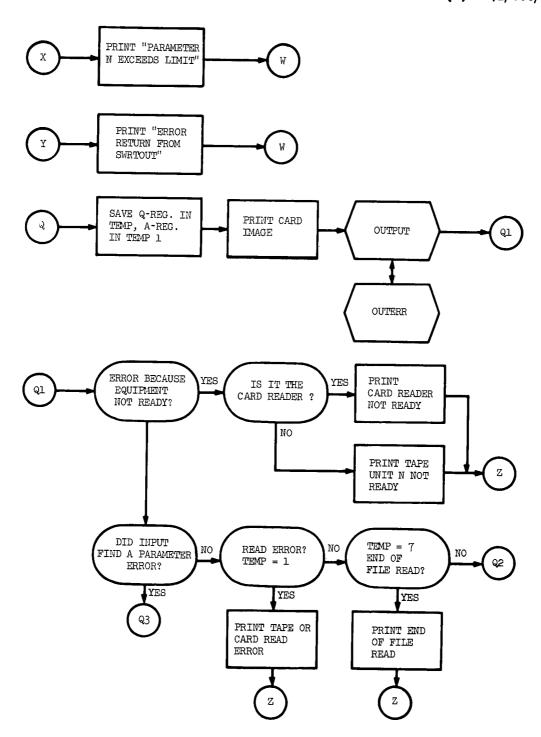


Figure 11.

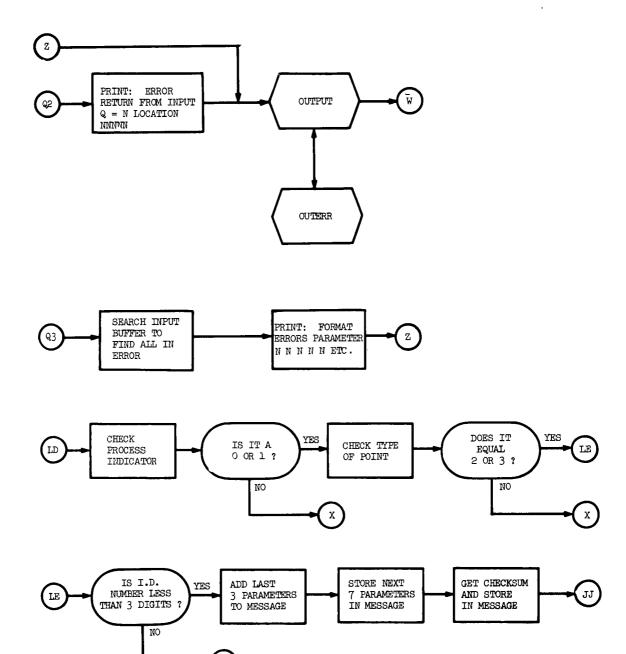


Figure 12.

INPUT CARD FORMAT

1. Minimum information required:

VVVV TLEM RRR.R SS MMMM AA PPPP

2. Complete input card:

TLEM VVVV RRR.R SS MMM

T IDT N LLLL DDDD CCCC PAR1 PAR2

PAR3 PAR4 END

TLEM = any 4 identifying characters where:

VVVV = vehicle number

RRR.R = revolution number

SS = station number

MMMM := telemetry mode

AA = telemetry type, 1 = FM/FM, 2 = PAM/FM

3 = PCM/FM

PPPP = patchboard number

= process indicator (1 or 0) N

= type of point (2 or 3)

IDT = identification number

LLLL = relative location of first word (LLLLB if octal)

DDDD = increment to obtain location of second word

CCCC = compression algorithm number (decimal)

PARL = parameter 1 required by CCCC

PAR2 = parameter 2 required by CCCC

PAR3 = parameter 3 required by CCCC

PAR4 = parameter 4 required by CCCC

The word "END" may follow PPPP or PAR4 but must appear on the last card in the imput deck.

Any item may be expressed in octal by following the value with a "B".

Figure 13.

TEST INPUTS AND RESULTS

CARD

STEM 2406 2.4 5 1 2 7 1 2 123 0002 0003 0004 0005 0006 0002 0001

HEADER

1604-BB TRANSFER DATA 05 23 10 0000004400022246

7240000000000000

MESSAGE

7777053030210202 2246000000440001 0007617300020003 0004000500060002 0001402400000000

CARD

STEM 2406 8.1 2 2 1 5 1 9 23

PARAMETER 8 EXCEEDS LEGAL LIMIT

(telemetry type must be 1, 2 or 3)

CARD

STEM 1234 10.0 2 32 2 11

HEADER

1604-BB TRANSFER DATA 02 23 10 00000652 00011064 762000000000000

MESSAGE

7777023030110201 1064000006520040 0021231600000000

CARD

STEM 1234 9.1 1 8 2 8 0 2 7 9 8 7 1001 2002B 67B 77B END

HEADER

1604-BB TRANSFER DATA 01 23 10 00000221 00011064

MESSAGE

7777013030210201 1064000002210010 0001020 700110010 0007175120020067 0077442500000000

NOTE: If trailing parameters are omitted from the card the completed message will contain whatever parameters were on the preceding card.

Figure 14.

IDENTIFICATION

- A. Title: Write Change Tape (SWRTOUT), Ident. K35, Mod. AB
- B. Programmed: R. C. Wise, System Development Corporation, 1 February 1963
- C. Documented: R. C. Wise, System Development Corporation, 15 February 1963

PURPOSE

SWRTOUT produces a tape for later use by the program SMERGE to produce an updated transfer tape. The tape contains messages imput to SWRTOUT and operated upon by SWRTOUT. SWRTOUT accepts individual or grouped messages until a block of these messages is built. It then adds a checksum and writes the messages on a magnetic tape.

USAGE

A. Calling Sequence

L RTJ SWRTPIT

N B

L+1 Error Return

L+2 Normal Return

where: "N" is the number of words in buffer starting at location "B".

B. Parameters

"N" is the number of words to be accepted by SWRTOUT. "N" occupies bits 15 to 23 of location L. If "N" is zero, SWRTOUT will terminate operations by calling SMERGE.

"B" is the starting location of the first message SWRTOUT is to accept.

"B" occupies bits 0 to 14 of location L.

C. On-Line Messages

SWRTOUT has two messages, both are printed on the on-line 1612.

- 1. PLEASE MOUNT WRITE TAPE FOR SWRTOUT ON TAPE 18, AND HIT START.
- 2. UNRECOVERABLE ERROR IN SWRTOUT MOUNT NEW TAPE 18 AND REINITIATE PREVIOUS FUNCTION . . .

Message 1 occurs the first time SWRTOUT is entered.

Message 2 occurs if there is persistent write parity or write length error, the change tape is too short, or a commanding message cannot be verified.

D. Tape Assignments

SWRTOUT uses tape 18 (unit 1, cabinet 2, channel 5/6) for the change tape.

E. Input Formats

The individual messages are described in Reference A.

Grouped messages must have each individual message begin left justified in the 1604 word. Only like messages (i.e., same message code) may be grouped.

F. Output - the Change Tape

The Change tape is an intermediate tape produced by SWRTOUT for the use of SMERGE.

It is a single file tape, each record is a message block. Message blocks concerning a given vehicle, station, revolution are separated by a header record specifying the vehicle, station and revolution. Maximum record size is 512 words.

CHANGE TAPE FORMAT

Header
$$V_1 R_j S_k$$

BLOCK A $(V_1 R_j S_k)$

BLOCK B $(V_1 R_j S_k)$

BLOCK C $(V_1 R_j S_k)$

Header $V_1 R_m S_n$

BLOCK B $(V_1 R_m S_n)$

Header $V_0 R_p S_q$

BLOCK A $(V_0 R_p S_q)$

BLOCK B $(V_o R_p S_q)$ BLOCK C $(V_o R_p S_q)$

EOF

G. Error Return

The error return in the SWRTOUT calling sequence is not used, but must be present as SWRTOUT returns to L+2 for a normal return.

When an unrecoverable error occurs, SWRTOUT informs the operator of the error and halts. No restart is possible - the previous function must be reinitiated.

METHOD

SWRTOUT is entered by the user program with an RTJ instruction followed by two parameters; the "B" parameter specifying the location of the input message block and the "N" parameter specifying the number of words in the message block $(1 \le N \le 511)$.

SWRTOUT will make the following checks.

- 1. If buffer is empty, transfer input to buffer.
- 2. If buffer is not empty
 - a. If message type input is same as buffer type
 - If number of words input plus number of words in buffer is greater than 511 words, write the buffer and transfer input to buffer.
 - 2) Transfer input to buffer
 - b. Write the buffer and transfer input to buffer

If SWRTOUT writes the buffer on the Change Tape, a complement checksum of the buffer will be added to the record written. If a block consists of commanding messages, SWRTOUT will reread the record and verify the block, using a word-by-word comparison of a one word input buffer and the original message.

If the conditions for writing the output buffer are not met, SWRTOUT will immediately return to the user program after transferring the message block to its own output buffer.

Upon receipt of the "end of input" flag, SWRTOUT will empty its buffer, write an end of file, and transfer to SMERGE via the COPII successor call. The Change Tape will be rewound.

All error recoveries will be attempted four times before an error message is given.

RESTRICTIONS

- A. SWRTOUT uses tape 18 (unit 3, cabinet 2, channel 5/6).
- B. Interrupt is locked out by SWRTOUT.
- C. Only one type of message may be in a message block.
- D. Messages must start left justified in a 1604 word and must be an integral number of 1604 words; i.e., trailing zero bits are used to complete the 1604 word when necessary.
- E. An index register cannot be used in specifying the starting location of a message block.
- F. Header messages must precede sets of message blocks.
- G. SWRTOUT has a time dependent processing loop and should not be stepped.
- H. SWRTOUT uses TAPE, PRINT1612, CALL.

TIMING

The timing of SWRTOUT is dependent upon the tape unit and the length of the records. The computational time is negligible.

STORAGE

 Program
 102

 Buffer
 513

 TOTAL
 615

TRANSFER FUNCTION

Area Operation

SWRTOUT Disable interrupt. Set up exit. If this is initial

entry, go to REW.

SWR1 Get input parameters. If "N" parameter is zero, go to

finis.

SWR2 Set up index for transfer of data. If buffer is empty,

go to INBUF.

CHKIN If imput message type differs from buffer go to

OUTPUT (a SBR). If number of words to be input plus number of words in buffer is greater than buffer

length (511), go to OUTPUT.

INBUF Transfer input to buffer. Clear buffer, empty flag.

Go to EXIT.

REW Request a write tape on unit 18, rewind the tape.

Go to SWR3.

SWR3 Clear initial flag. go to SWR1.

FINIS If buffer is empty, go to WEF. Go to OUTPUT

WEF Write an End-of-file on tape 18. Rewind tape 18.

Transfer control to SMERGE via MTCII's CALL.

OUTPUT (A SBR) Compute complement checksum for buffer and store as

last word of buffer.

Write buffer on tape. If any error after four tries,

go to TER.

Was last record commanding?

No - go to INIT

Yes- go to VERIF

Area

Operation

VERIF

Backspace 1 record, read record into 1 word buffer.

Compare against record written.

If cannot compare with four tries, go to ERR.

INIT

Initialize buffer flags and indices. Return

TER

Print message to operator and Stop.

ERR

EXIT

Return to user.

VALIDATION TESTS

SWRTOUT was validated by using a driver function to input messages of varying types and lengths. These messages were written on the Change Tape and the Change Tape was sorted by SMERGE and a new Transfer tape was produced. The Transfer tape was dumped and the dump checked for the desired result.

REFERENCES

-1

1. TM-891/001/00, 1604 Augmentation Communication Programs,
Milestone 3-4, 20 December 1962, System Development Corporation.

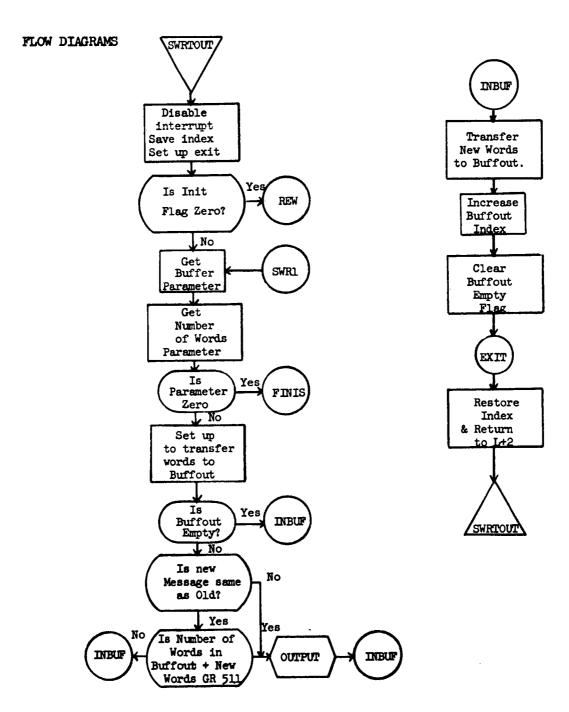


Figure 15.

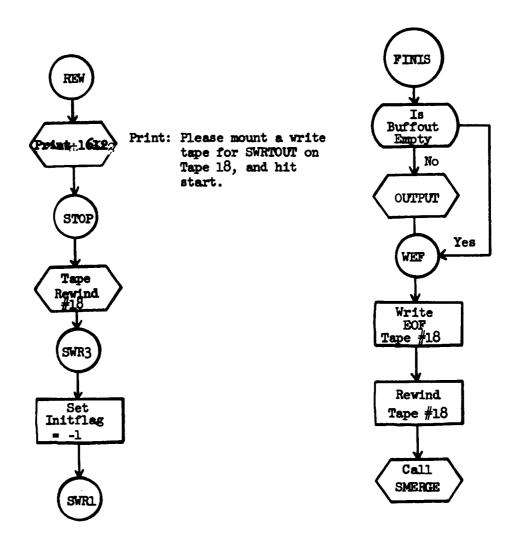
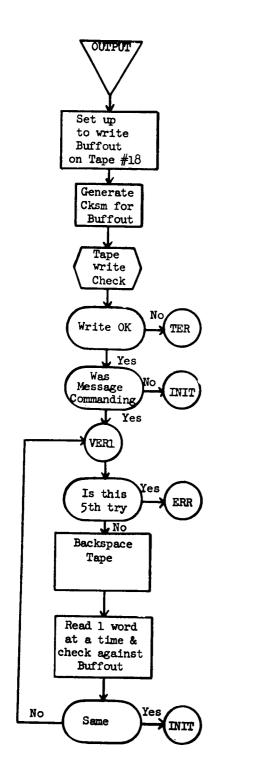
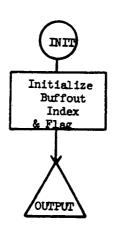
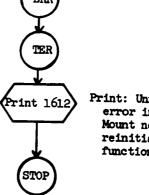


Figure 16.







Print: Unrecoverable error in SWRTOUT.
Mount new tape & reinitiate previous function.

Figure 17.

IDENTIFICATION

- A. Title: Merge Change and Transfer Tapes (SMERGE), Ident. K42, Mod. AA
- B. Programmed and documented by: H. J. Frieden, 24 January 1963, System Development Corporation

PURPOSE

SMERGE produces an updated 1604-160A Transfer tape and a duplicate Backup tape from the existing Transfer tape and the Change tape prepared by SWRTOUT. Initially, the existing Transfer tape contains only an end-of-file mark and the first updated Transfer tape consists of the information on the Change tape sorted into order of message type within station within revolution within vehicle. Thereafter, the existing Transfer tape is the updated Transfer tape from the last time SMERGE was operated.

USAGE

A. Calling Sequence

SMERGE is called by a standard COPII calling sequence with no parameters required. It is normally called by SWRTOUT via the successor call function.

- B. Tapes Required
 - 1. Unit 16 contains the old Transfer tape or a tape with an initial end-of-file. After it has been read, SMERGE prints a message to replace it with a blank tape, and then halts. The blank becomes the new Transfer tape.
 - 2. Unit 17 contains the old Backup tape. At the beginning of SMERGE, a message to replace the tape on unit 17 with a blank is printed, followed by a halt. This blank becomes the new Backup tape.
 - 3. Unit 18 contains the Change tape written by SWRTOUT. At the end of SMERGE, a message to replace with the SCHOPS tape is printed, followed by a halt.

C. Expected On-Line Printer Messages

After printing each message, SMERGE will first space up the paper to facilitate the reading of the message, and then halt. Press start when ready to continue.

- 1. REMOVE BACKUP TRANSFER TAPE ON UNIT 17, AND MOUNT BLANK
- 2. REMOVE OLD TRANSFER TAPE ON UNIT 16, AND MOUNT BLANK
- 3. REMOVE RINGS FROM NEW TRANSFER AND BACKUP TAPES ON UNITS 16
 AND 17
- 4. IF SCHOPS REQUESTS ARE FORTHCOMING, MOUNT SCHOPS TAPE ON UNIT 18.

D. Error Messages

- 1. In case of a read error on the old Transfer tape, UNRECOVERABLE READ ERROR ON UNIT 16
- 2. In case of read error after the old Transfer tape was removed, UNRECOVERABLE READ ERROR ON UNIT ** MOUNT OLD TRANSFER TAPE ON UNIT 16 AND CONTINUE
- 3. UNRECOVERABLE WRITE ERROR ON UNIT **, MOUNT NEW TAPE AND CONTINUE
- 4. END OF TAPE REACHED ON UNIT **, MOUNT LONGER TAPE AND CONTINUE
- 5. PARITY ERROR ON CHANGE TAPE, JOB ABANDONED
- 6. CHECKSUM ERROR ON CHANGE TAPE, JOB ABANDONED
- 7. RECORD ON CHANGE TAPE LONGER THAN 512 WORDS, JOB ABANDONED
- 8. RECORD ON CHANGE TAPE HAS ILLEGAL FORMAT, JOB ABANDONED

If the Change tape is in error, it must be regenerated. Mount the old Backup and Transfer tapes and re-run all programs which were used to generate the Change tape.

E. Change Tape Format

- 1. Maximum record size is 512 words.
- 2. Header Records
 - a. A Header Record is identified by a first word of 01061204 40626220.
 - b. Vehicle number, in 4-bit BCD, is in the fourth word, bits 0-15.

- c. Revolution number, in 4-bit BCD, is in the fourth word, bits 24-39.
- d. Station number, in binary, is in the third word, bits 12-17.

3. Message Records

- a. A Message Record is identified by 7777 in bits 36-47 of the first word.
- b. Message type, in binary, is in the first word, bits 24-29.

 A message type of 00 is illegal.
- c. The message is for the vehicle, revolution, and station of the preceding Header Record.
- 4. The tape is ended by an end-of-file mark.

F. Transfer Tape Fromat

The Transfer tape has the same format as the Change tape, but it is ordered by message type within station within revolution within vehicle. Any message block on the existing Transfer tape which has a corresponding entry on the Change tape is replaced by the new information.

G. Backup Tape Format

The Backup tape is a copy of the Transfer tape.

METHOD

SMERGE will initially request the operator to remove the old Backup tape and mount a blank. All tapes are then rewound. Changes will be read into memory from the Change tape until an end-of-file is reached or until memory is filled.

The changes will then be sorted into order of message type within station within revolution within vehicle. An indirect sort will be used to limit the amount of data movement.

The Transfer tape will then be merged with the changes in memory, writing the updated tape on the unit which held the old Backup tape. Any message block on the existing transfer tape which has a corresponding entry on the Change tape will be replaced by the new

information. New message blocks for a particular vehicle, revolution, and station will be added in order of message type.

At the end of the first pass, the operator will be requested to remove the old Transfer tape and mount a blank. Additional merges will be required if the information on the Change tape could not all fit in memory at one time. The input and output tapes for the merge would alternate between the Transfer and Backup tapes. When the final merge is done, the updated Transfer tape will be copied onto the Backup tape and SMERGE will request the operator to file protect the new tapes before returning to COP.

If an unrecoverable read error occurs on the Change tape, no recovery is possible. If an unrecoverable read error occurs on the first pass over the Transfer tape, SMERGE will ask the operator to mount the Backup tape and will start over. If an unrecoverable read error occurs on a subsequent pass, SMERGE will ask the operator to mount the old Transfer tape and will start over. An unrecoverable write error will cause SMERGE to return to the beginning of the current merge, after asking the operator to mount a new output tape.

RESTRICTIONS

- A. Tape number 16 must be an existant Transfer tape or a tape initialized by IRT.
- B. The code for message type cannot be 00.
- C. All records for a particular vehicle, revolution, station, and message type must appear contiguously on the Change tape.
 Otherwise, the results will depend on whether or not the information on the Change tape can all fit in memory at one time.

TIMING

The time for the memory sort of the records on the Change tape depends on the number of records, their initial order, and the type of records. 1000 records could take from 5-35 seconds, with an average time of 10-15 seconds.

The time to read the Change tape, merge the changes with the existing Transfer tape, and copy the Transfer tape onto the Backup tape, will be limited by the speed of the tapes.

STORAGE REQUIREMENTS

Program 440 cells
Constants 113 cells
Storage 23539 cells

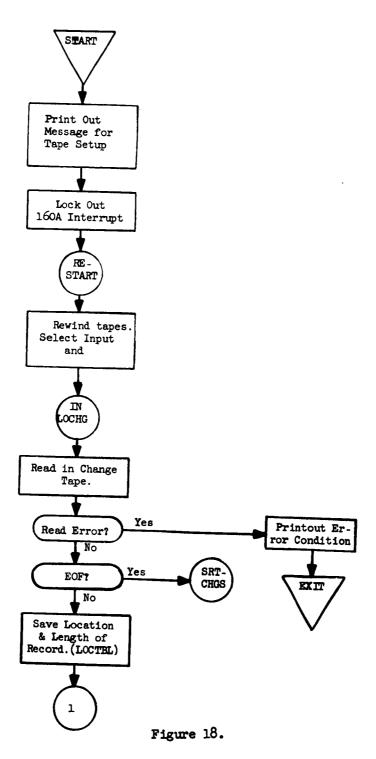
VALIDATION TESTS

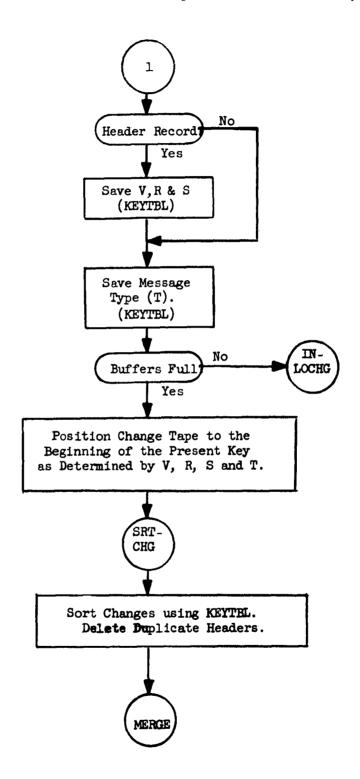
A Change tape and Transfer tape were prepared, and mounted on units 18 and 16. SMERGE was operated and produced a new Transfer tape on unit 16. Detailed information will be presented in the Milestone 11 document.

REFERENCE

1. TM-891/001/00, 1604 Augmentation Communication Programs,
Milestone 3-4, 20 December 1962, System Development Corporation.

FLOW DIAGRAMS





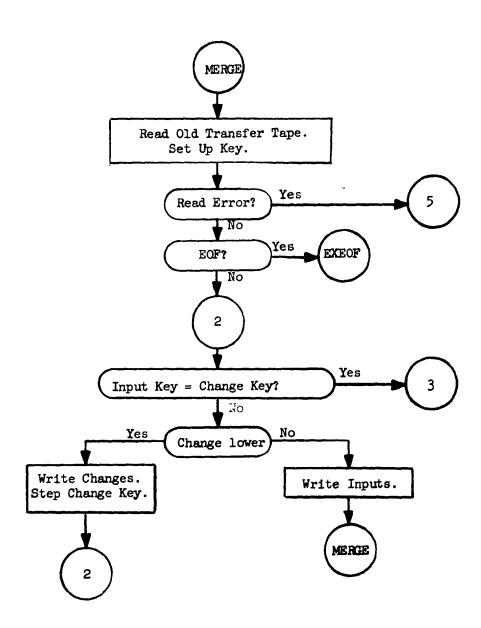


Figure 20.

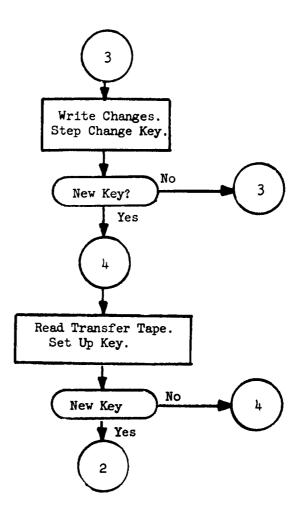


Figure 21.

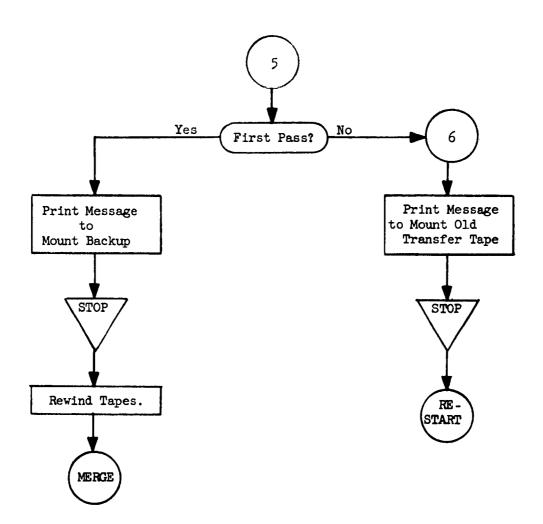


Figure 22.

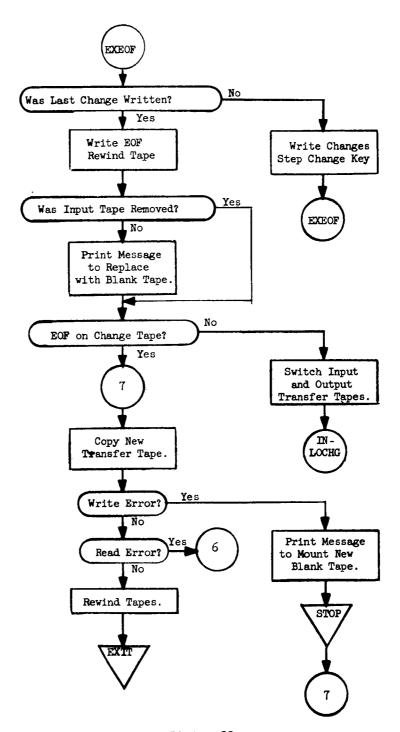


Figure 23.

IDENTIFICATION

- A. Title: 1604 to Bird Buffer Communication (SBRDTLK), Ident. K34, Mod. AD
- B. Programmed: S. A. Gardner, System Development Corporation, 18 January 1963
- C. Documented: S. A. Gardner, System Development Corporation PURPOSE

To provide the communication link between the 1604 and Bird Buffer (160A) computers via a tape control unit operating in the satellite mode.

USAGE

- A. Operating Procedures
 - Initiating the "TRANSMIT" Mode When the Bird Buffer reads a control card which will necessitate the acquisition of new prepass data, command messages, or SCHOPS messages from the 1604, or the transmittal of accumulated tracking and vehicle time data to the 1604, the Bird Buffer to 1604 communication routine (SIBBTC) will be operated. SIBBTC will send an interrupt signal through the tape cabinet (which must be in satellite mode) to the 1604, which, if interrupt has not been locked out*, will cause MTCII to execute its interrupt servicing routine. 'MCTII will acknowledge the interrupt by setting a flag which may be sensed and cleared by the 160A. At this point, MTCII will give the 1604 operator the option of whether or not to enter the "TRANSMIT" mode, i.e., operate SBRDTLK. The operator may elect not to operate SBRDTLK, in which case MTCII will return to whatever was interrupted. Otherwise, MICII will notify the 160A (by setting the same

flag) that SBRDTLK will operate.

^{*} Interrupt is locked out when: a) loading a program; b) reading cards; c) in interrupt routine; d) operating SBRDTLK.

If the interrupt occurred during the operation of some program, the execution of SBRDTLK obviates the termination of that program; hence, if it is desired to complete the interrupted function, it must be started from scratch after SBRDTLK. The typewriter messages from MTCII notify the operator of the possible options, and announce when SBRDTLK is starting and finished.

2. Operating in the "TRANSMIT" Mode
As soon as program control is given to SBRDTLK, it will
initiate a core-to-core transfer of a control message from the
160A to determine what particular data transfers are to be
made. All operations are requested by such control messages
(formats in Figure 34.); no function cards are required. When
SBRDTLK has completed the desired operation, it will return
control to MTCII.

B. Parameters

All necessary parameters (type of data, direction of transfer, vehicle number, etc.) are embedded within the control messages which are exchanged between the two computers.

C. Tape Assignments

- 1. 1604 to Bird Buffer Transfer Tape = channels 5 and 6, cabinet 2, units 1 and 2 (logically numbered 16 and 17). These tapes are duplicates; the prepass tape and the backup prepass tape.
- 2. SCHOPS Tape channels 5 and 6, cabinet 2, unit 3 (logically numbered 18).
- 3. Bird Buffer to 1604 Transfer Tape channels 5 and 6, cabinet 2, unit 4 (logically numbered 19). This is the input tape for tracking and vehicle time data.
- 4. At times, a blank may be needed; it will share the drive used by the SCHOPS tape (18).

- D. On-Line Messages (Console Typewriter)*
 - 1. REMOVE SLJ 2 SETTING This is typed by MTCII when preparing to give the operator the option of whether or not to enter the "Transmit" mode.
 - 2. SET SLJ 2 IF TRANSMIT MODE IS NOT TO BE INITIATED Typed by MTCII if interrupt occurred during the COPII control cycle. After delaying about 17 seconds, MTCII will test jump key 2; if not set, SBRDTLK will operate.
 - 3. SET SLJ 2 IF CURRENT PROGRAM IS TO BE INTERRUPTED BY THE 160A AND NOT COMPLETED Typed by MTCII if interrupt occurred during program operation. After delaying about 17 seconds, MTCII will test jump key 2; if set, SBRDTLK will operate.
 - 4. TRANSMIT MODE IS BEGINNING Typed by MTCII must before giving program control to SBRDTLK.
 - 5. LOAD VEHICLE XXXX ON UNITS 16, 17 CONTINUE Typed by SBRDTLK (followed by a halt) due to:
 - a. SIBBTC has requested data for a vehicle which is not on the transfer tapes currently mounted. This will require a restart from the Bird Buffer side.
 - b. SBRDTLK is ready to update the prepass tapes, but the wrong ones are mounted. Load and continue.
 - 6. READY TAPE UNIT XX, CONTINUE Typed by SBRDTLK (followed by a halt); ready the specified tape and continue.
 - 7. LOAD SCHOPS ON UNIT 18, CONTINUE Typed by SBRDTLK (followed by a halt) because SIBBTC has requested SCHOPS data and the tape currently on unit 18 is not

^{*} Under certain circumstances, MTCII may print on the on-line printer that an I/O unit is not ready.

the SCHOPS tape. This will require a restart from the Bird Buffer side.

8. BLANK ON UNIT XX, CONTINUE

Typed by SBRDTLK (followed by a halt) due to:

- a. The Bird Buffer to 1604 Transfer tape (19) is full, which may require a restart from the Bird Buffer side if a delay in excess of thirty seconds occurs.
- b. A scratch tape (18) is needed for updating the prepass tapes. Load and continue.
- 9. READY TO COPY UPDATE LOAD BLANK ON UNIT 16, SWITCH 17/18 CONTINUE

Typed by SBRDTLK (followed by a halt) when ready to write a new prepass tape. Tape 18 will become the new backup tape on unit 17; the old backup tape on 17 should be switched to unit 18 (it may be needed again in the event that message 10, below, occurs next).

- 10. PARITY ON UNIT 17 RELOAD PREPASS ON UNIT 16, SWITCH 17/18. RAISE JUMP KEY 1 TO TRY UPDATE AGAIN.
 - Typed by SBRDTLK (followed by a halt) when parity persists while reading the new backup tape. The old prepass tape should be reloaded on unit 16, the old backup tape should be switched from 18 to 17, and a new blank on 18 might be desirable. If jump key 1 is raised upon continuing, SBRDTLK will start the update processing over again. Otherwise, it will housekeep and return control to MTCII.
- 11. BIRD BUFFER CONTROL LOST JOB ABORTED

 Typed by SBRDTLK due to persistent parity errors in core-to-core transfers, or a delay in excess of thirty seconds on the Bird Buffer side. Control returns to MTCII.
- 12. REQUESTED DATA NOT AVAILABLE JOB ABORTED

 Typed by SBRDTLK when SIBBTC has requested data for a rev,

station, or data type which is not present on the transfer tapes. Control returns to MTCII.

- 13. LAST DATA FROM BB FOR WRONG 1604 JOB ABORTED

 Typed by SBRDTLK after receiving data from a different Bird

 Buffer than the one it started communicating with; control
 returns to MTCII.
- 14. PARITY ON UNIT XX

 Typed by SBRDTLK due to parity or checksum errors when attempting to read or write a tape. Program continues.
- 15. PART OF REQUESTED DATA COULD NOT BE SENT DUE TO PARITY
 Typed by SBRDTLK when one or more records from the transfer
 tapes (or SCHOPS tape) could not be read successfully,
 resulting in the bad data being skipped and not transmitted to
 the Bird Buffer. Although this should occur very rarely, if
 ever, the tapes involved should be regenerated and the Bird
 Buffer function which required the data should be rerun to
 obtain all requested data.
- 16. PARITY ON BOTH PREPASS TAPES DURING UPDATE RECORD DELETED Typed by SBRDTLK when the same record (or records) could not be read successfully from either the prepass or backup tapes (units 16 and 17); the bad record was skipped. As with message 15, this should occur very rarely, if ever; no recovery possible except for complete regeneration of the prepass tapes.
- 17. UPDATE SUCCESSFUL DISCARD OLD PREPASS TAPES

 Typed by SBRDTLK after successfully updating the prepass tapes.

 The tapes currently mounted on units 16 and 17 are the new prepass tapes. The old backup tape on unit 18 may be used as a scratch tape, if desired.
- 18. TRANSMIT MODE IS TERMINATED

 RESTORE SLJ 2 SETTING

 Typed by MTCII immediately after the operation of SBRDTLK.

E. Error Returns

Any errors discovered by SBRDTLK will result in one of the printouts described above. If the program halts, one of messages 5 through 10 should have been typed to notify the operator of corrective action; if no message was typed, the only recovery possible is to clear interrupt lockout and reinitiate the function from the Bird Buffer side.

F. Data Formats

Control messages, data messages, and transfer tape formats may be found in Figures 34, 35, and 36, respectively.

METHOD

The only special technique in SBRDTLK which deserves clarification is the method of direct transfer employed; i.e., core-to-core transmission. Two flip-flops in the tape cabinet, Flag 1 and Flag 2, are used as follows. SBRDTLK gives read or write control to the 160A for every direct transfer and then initiates an input or output. As soon as SIBETC senses read or write control, it executes the corresponding output or input. When the transfer is complete, SIBETC notifies SBRDTLK by setting Flag 2, which SBRDTLK then clears. The data-receiving computer then sets Flag 1 to signify that the data was received error-free. If Flag 1 is not set within 500 milliseconds (the data did not sumcheck properly), the data-sending computer will start the direct transfer again. See limitation A, below.

RESTRICTIONS

- A. If the completion of any core-to-core transfer exceeds thirty seconds, or if any data fails to sumcheck properly after five successive transfers of the same data, both SIBBTC and SBRDTLK will abort, with appropriate printouts (message 11).
- B. SBRDTLK assumes that the input, or tracking tape (19), is positioned in one of two places:
 - 1. After the double end-of-file if the tape is not a new one.
 - 2. After the single end-of-file if the tape is a new one.

SBRDTLK will leave the tracking tape positioned after the double end-of-file.

No assumptions are made about the other tapes (16-18); SBRDTLK will rewind and examine them to ensure the proper tapes are loaded for any particular operation. It will leave all but the tracking tape rewound.

- C. All blank tapes for use by SBRDTLK must have been initialized by IRT, to start with an end-of-file.
- D. Two MTCII subroutines, INFLEX and TAPEIO, are used by SBRDTLK.
- E. Prior to operating SBRDTLK, the transfer tapes must have been written at least once by SWRTOUT or SMERGE.
- F. Maximum record size "readable" by SBRDTLK is 512 words including the record checksum.

TIMING

Since SBRDTLK does no data reduction and a minimum of data formatting, its timing is essentially a function of data storage and retrieval to and from tapes; i.e., the time required for tape manipulation. There are, however, two time factors which should be mentioned again. As discussed in Method, above, there exists a 500 millisecond (maximum) delay while waiting for SIBETC to sumcheck the last message received by the 160A; and, as mentioned in Limitation A, above, there also exists a thirty second (maximum) delay while waiting for the last direct transfer initiated to go to completion.

STORAGE REQUIREMENTS

Program 450 words
Storage 1190 words
TOTAL 1640 words

TRANSFER FUNCTION

A. SBRDTLK performs the following while in the "real-time Transmit" mode.

- 1. Communicates with the Bird Buffer by means of control messages (Figure 34).
- 2. In response to control message A, receives pass data (tracking and vehicle time data) for vehicle V, Revolutions R_i , and records the data on the Bird Buffer to 1604 Transfer tape (19).
- 3. In response to control message B, transmits prepass data from the 1604 to Bird Buffer Transfer tape (16,17) for the requested vehicle, revolution (all if not specified), and station (all if not specified).
- 4. In response to control message D, transmits real-time commands from the 1604 to Bird Buffer Transfer tape for the requested vehicle, revolution (all if not specified), and station (all if not specified).
- 5. In response to control message C, transmits scheduling data from the SCHOPS tape (18) for the requested station (all if not specified).
- 6. Verifies data by checksums, from tape and from the Bird Buffer, with the additional requirement that all command data sent to the Bird Buffer be sent back to the 1604 for bit-by-bit verification with the original data.
- 7. Notifies the Bird Buffer and 1604 operator of error conditions.
- B. SBRDTLK performs the following operation while in the "update Transmit" mode.
 - 1. In response to control message E, which signifies termination of "real-time Transmit" mode, SBRDTLK deletes all prepass data from the 1604 to Bird Buffer Transfer Tapes (16,17) for vehicle V, revolutions R_i (0 < R_i < R_i). See A.2, above.
 - 2. Verifies data by checksums from tape and notifies the 1604 operator of error conditions.

VALIDATION

Validation test inputs are described in Figure 37 .

REFERENCES

- 1. TM-(L)-834/000/01, Bird Buffer Combined Milestone 3 and 4, 17 December 1962, System Development Corporation.
- 2. TM-891/001/00, Combined Milestone 3-4 for the 1604 Augmentation Communication Programs, 20 December 1962, System Development Corp.
- 3. *N-(L)-19081/017/00 and N-(L)-19081/017/00A, Milestone 7 Operating Instructions for SBRDTLK, 1604 to Bird Buffer Communication Routine, 21 January 1963, System Development Corporation.
- 4. *N-(L)-19081/013/01, Milestone 7 Operating Instructions for SIBBTC, Bird Buffer to Computer Communications, 28 January 1963, System Development Corporation.

^{*} N (Notes) are internal SDC documents and are ordinarily not released to outside companies.

FLOW DIAGRAMS

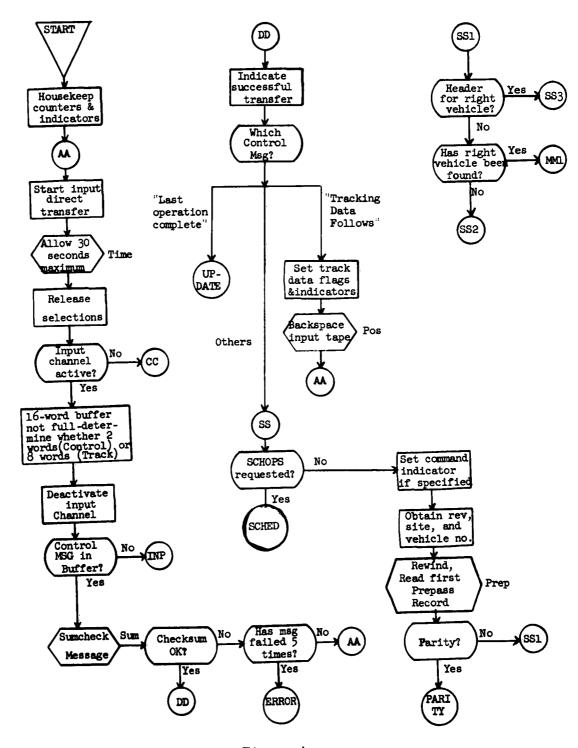


Figure 24.

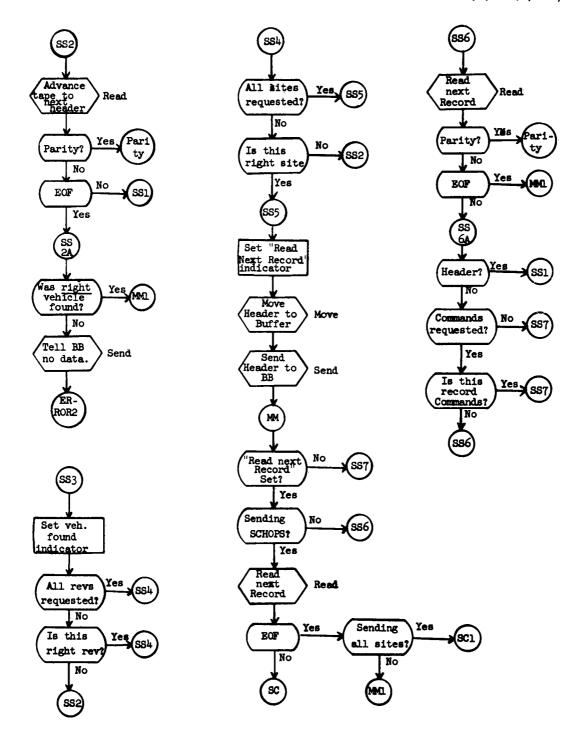


Figure 25.

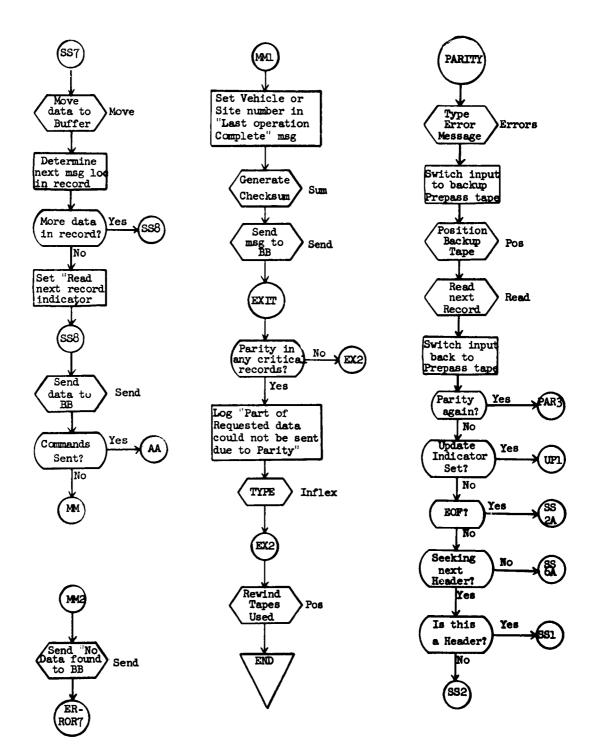


Figure 26.

cs

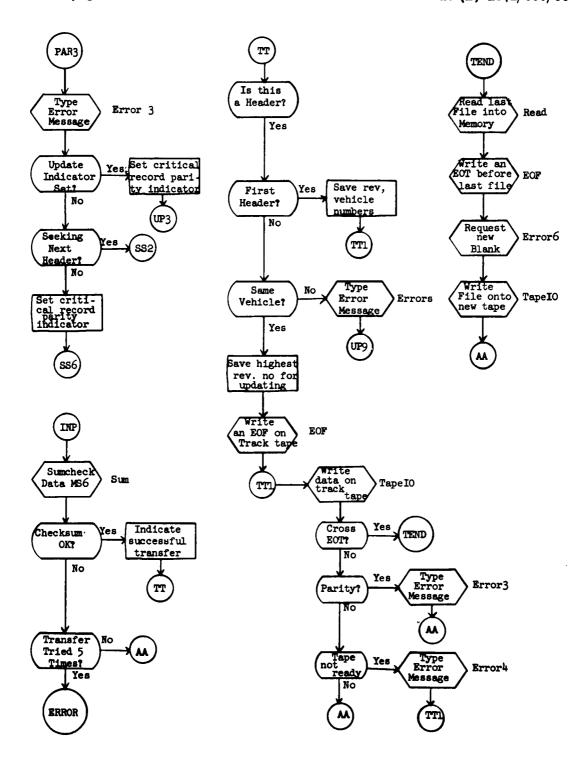


Figure 27.

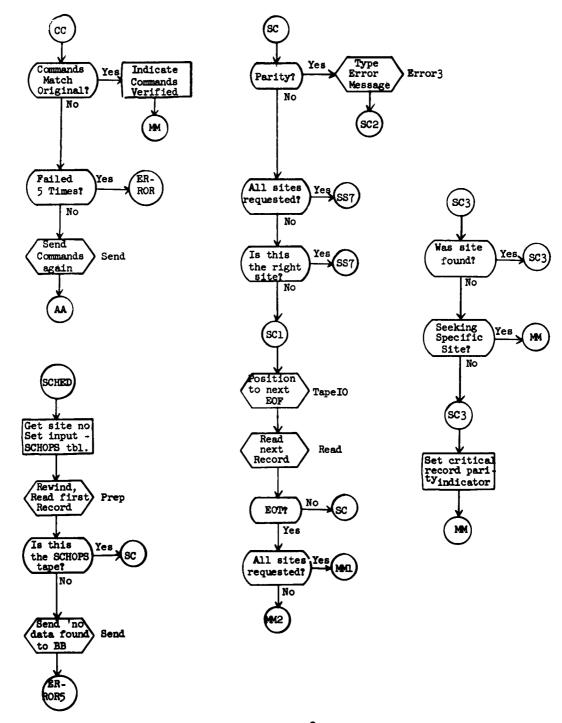
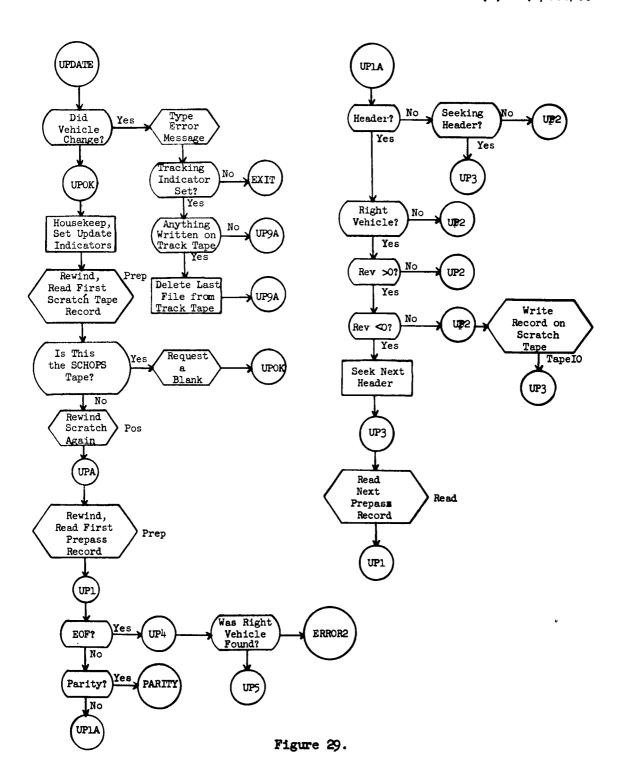


Figure 28.



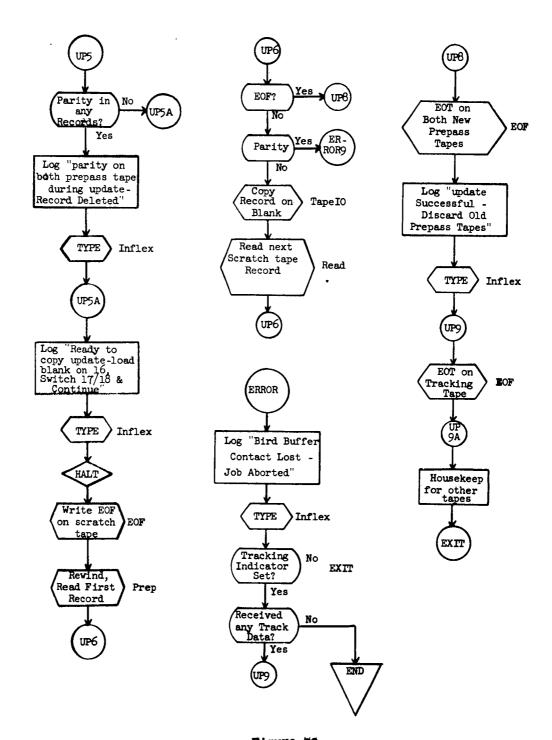


Figure 50.

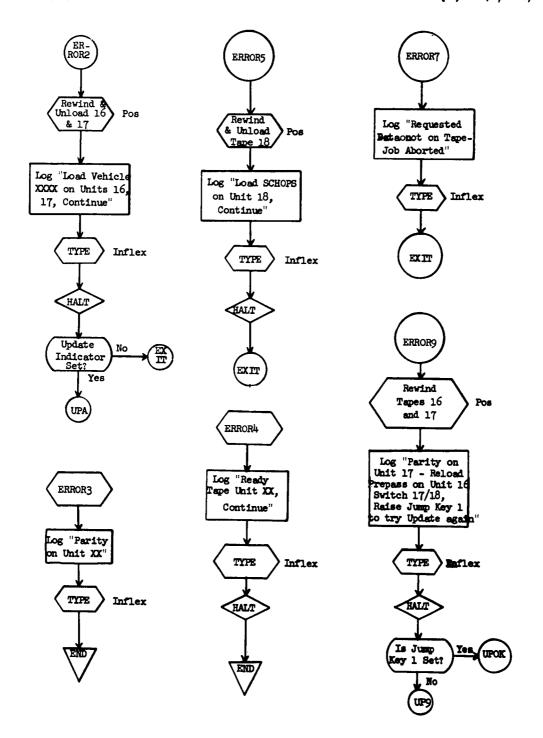


Figure 31.

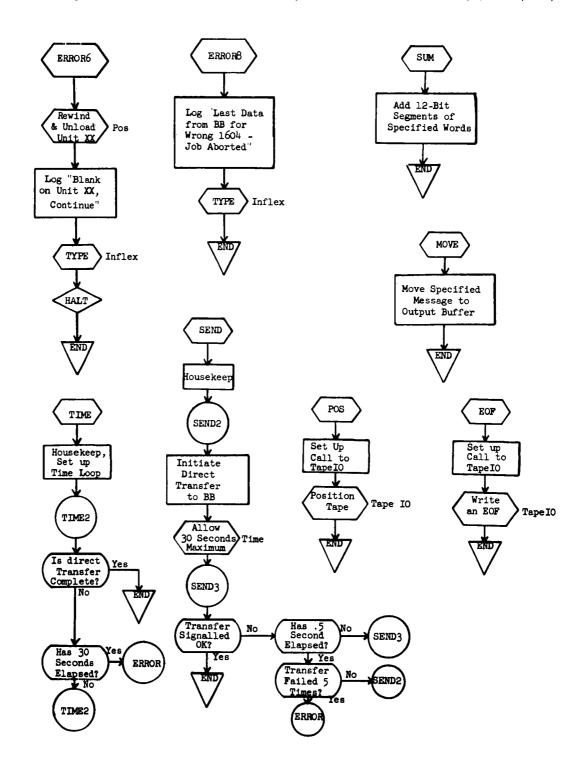


Figure 32.

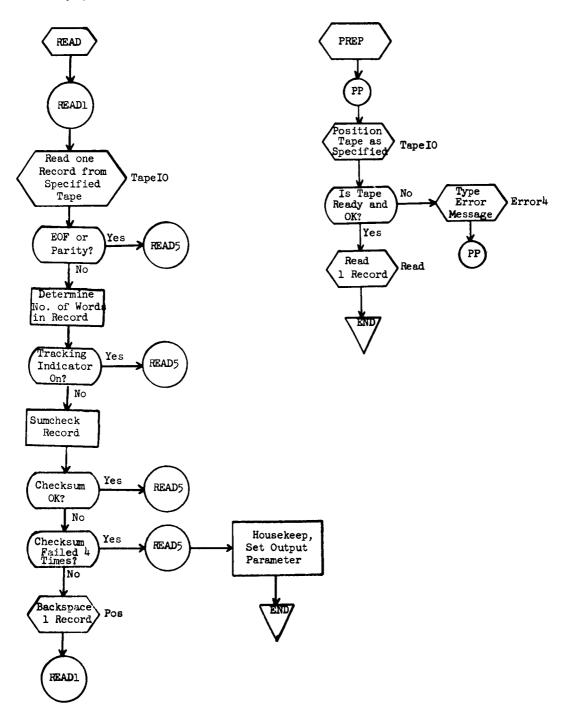


Figure 33.

CONTROL MESSAGE FORMATS

All control messages are a fixed length of eight 12-bit words. Where less than eight words are shown in the following, the remaining words are all zeros.

A. "Pass Data Follows"

Word	Octal	Meaning
lst	7777	Header
2nd	0003	Message length
3rd	0001	Pass Data Follows
4th	CKSM	Checksum

This message is sent by the Bird Buffer to tell the 1604 that it is about to send tracking and vehicle time data.

B. "Transfer Prepass to Bird Buffer"

Word	Octal	Meaning
lst	7777	Header
2nd	0007	Message length
3rd	0002	Transfer Prepass to Bird Buffer
4th	SSVV	Station ident; vehicle number
5th	vvvv	in 4-bit BCD
6th	RRRR	Rev. number in 4-bit BCD
7th	RRRR	
8th	CKSM	Checksum

This message is sent by the Bird Buffer to request prepass data from the 1604. Station ident and/or rev number may be zero (unspecified).

Figure 34.

C. "Send SCHOPS Data"

Word	Octal	Meaning
lst	7777	Header
2nd	0005	Message length
3rd	0003	Send SCHOPS Data
4th	OOSS	Station ident
5th	0000	
6th	CKSM	Checksum

This message is sent by the Bird Buffer to request SCHOPS data from the 1604. Station ident may be zero (unspecified).

D. "Request 1604 Commands"

Word	Octal	Meaning
lst	7777	Header
2nd	0007	Message length
3rd	0006	Request 1604 commands
4th	SSVV	Station ident; vehicle number
		in 4-bit BCD
5th	vvvv	
6th	RRRR	Rev number in 4-bit BCD
7th	RRRR	
8th	CKSM	Checksum

E. "Last Operation Complete"

Word	Octal	Meaning
lst	7777	Header
2nd	0005	Message length
3rd	1003	Last Operation Complete
4th	SSVV	Station ident; vehicle number
		in 4-bit BCD
5th	vvvv	
6th	CKSM	Checksum

Figure 34.(cont.)

This message is sent by the Bird Buffer or the 1604 to indicate that all data has been transferred. If sent by the Bird Buffer, only the vehicle number portion of the 4th and 5th words are utilized. If sent by the 1604 after transmission of SCHOPS data, only the station ident, right-justified in the 4th word, is sent.

F. "No Data Found"

Word	<u>Octal</u>	Meaning
lst	7777	Header
2nd	0003	Message length
3rd	1004	Data requested was not found
4th	CKSM	Checksum

This message is sent by the 1604 to tell the Bird Buffer that the requested prepass, command, or SCHOPS data could not be found.

DATA MESSAGE FORMATS

A. Bird Buffer to 1604 data messages are a fixed length of 32 12-bit words; where less than 32 words are shown in the following, the remaining words are all zeros.

1.	Header		
	Word	Octal Octal	Meaning
	lst	в в	
	2nd	- 1	
	3rd	6 0	
	4th	4	
	5th	T R	BCD Identification
	6th	A N	
	7th	SF	
	8th	ER	
	9th	D	
	10th	A T	
	llth	A VV	Vehicle number in 4-bit BCD
	12th	vvvv	
	13th	SSXX	Station ident
	14th	XXXX	
	15th	XXXX	Ignored
	16th	XXXX	
	17th	RRRR	Rev number in 4-bit BCD
	18th	RRRR	
	19th	AMPM	AM/PM indicator
	20th	CKSM	Checksum

Figure 35.

2. Tracking or Vehicle Time Data

Word	Octal	Meaning
lst	7777	Header
2nd	SSDD	Station ident, message type (14 = tracking, 15 = vehicle time)
•		
•		
•		
nth	CKSM	Checksum

B. 1604 to Bird Buffer messages are a fixed length of 64 12-bit words; where less than 64 are shown in the following, the remaining words are all zeros.

1. Header

	Word	Octal Octal	Meaning
	lst	16	
	2nd	0 4	
	3rd	- B	
	4th	В	BCD Identification
	5th	T R	
	6th	AN	
	7th	SF	
	8th	ER	
	9th	D	
1	.Oth	A T	
1	.lth	A SS	Station ident
1	.2th	XXXX	Ignored
1	13th	RRRR	Rev number in 4-bit BCD
1	_4th	RRRR	
1	.5th	00 VV	Vehicle number in 4-bit BCD
1	L6th	vvvv	
1	.7th	CKSM	Checksum

Figure 35.(cont.)

2. Prepass Data (including Commands	2.	Prepass	Data	(including	Commands
-------------------------------------	----	---------	------	------------	----------

Word	<u>Octal</u>	Meaning
lst	7777	Header
2nd	SSDD	Station, message type
•		Format depends on message type
•		
nth	CKSM	Checksum

3. SCHOPS Data

Word	Octal	meaning
lst	7777	Header
2nd	SSDD	Station ident, message type (11 = text, 26 = schedules)
•		
nth	CKSM	Checksum

TRANSFER TAPE FORMATS

A. Bird Buffer to 1604 Transfer Tape (Tracking and Vehicle Time Data)

Header $(V_1 R_1 S_1)$

Data Message $(v_1 R_1 S_1)$ (one message per record)

Data Message $(v_1 R_1 S_1)$

Data Message $(v_1 R_1 S_1)$

. Data Message $(V_1 R_1 S_1)$

EOF

Header $(v_1 R_1 S_2)$

Data Message (V₁ R₁ S₂)

:

Data Message $(v_1 R_1 S_2)$

EOF

Header $(v_1 R_2 S_1)$

Data Message $(V_1 R_2 S_1)$

Data Message (V, R, S,)

EOF

Figure 36.

```
Header (v_X R_Y S_Z)
```

Data Message $(V_X R_Y S_Z)$

•

Data Message $(V_X R_Y S_Z)$

EOF

EOF

B. 1604 to Bird Buffer Transfer Tape (Prepass and Command Data)

Header $(v_1 R_1 S_1)$

Data Block $(V_1 R_1 S_1)$ (n messages per record)

Data Block $(v_1 R_1 S_1)$

•

Data Block

Header $(\mathbf{v}_1 \mathbf{R}_1 \mathbf{S}_2)$

Data Block $(v_1 R_1 S_2)$

•

Header $(v_1 R_2 S_1)$

Data Block $(v_1 R_2 S_1)$

•

Header $(v_1 R_2 S_2)$

•

Figure 36.(cont.)

```
(v_X R_Y S_Z)
     Header
                       (v_X R_Y S_Z)
     Data Block
     EOF
     EOF
C. SCHOPS Tape
                       (s<sub>1</sub>)
     Data Block
                                (n messages per record)
                       (s<sub>2</sub>)
    Data Block
     Data Block
                       (s<sub>n</sub>)
    Data Block
    EOF
    EOF
```

VALIDATION

A short program was written to generate three dummy transfer tapes on the 1604 side (two prepass tapes and a SCHOPS tape); another tape containing dummy pass data was generated for the 160A side. SBRDTLK and SIBBTC were then exercised in the following order

Test 1 Request prepass data from the 1604 for:

Vehicle 2

Rev 1

All sites

Test 2 Request real-time commands from the 1604 for:

Vehicle 1

Rev 2

Site 2

Test 3 Request SCHOPS data from the 1604 for:

Site 5

Test 4 Request prepass data from the 1604 for:

Vehicle 1

All revs

Site 1

Test 5 Send Tracking data to the 1604 for:

Vehicle 1

Site 1, 2

Rev 1, 2, 3

Test 6 Send tracking data to the 1604 for:

Vehicle 2

Site 1, 2

Rev 1, 2, 3

Figure 37.

Required 1604 Programs

- 1. STAN generates 1604 transfer tapes
- 2. MTCII version containing 1607 satellite interrupt capability
- 3. SBRDTLK

Required 160A Programs

- 1. SSTL reads track and vehicle time tape into 160A
- 2. SFCHEX dumps data transmitted to 160A on the 166 printer
- 3. SIBBTC
- 4. Dummy program to use SIBBTC as a subroutine

IDENTIFICATION

- A. Title: Read Bird Buffer/1604 Transfer Tape, (SRDTRK), Ident. K36 Mod. AB
- B. Programmed and documented by: R. C. Wise, System Development Corporation, 18 January 1963

PURPOSE

The function of SROTRK is to read specific information from the 160A-1604 transfer tape. The specific information is Tracking messages or Vehicle Time messages and is related to a particular station, vehicle, and revolution.

USAGE

A. Calling Sequence

1.	L	RTJ		SRDTRK	(calling	sequence	one)
		F		I			
	L+ 1	S		V			
			~				

- L+2 ERROR RETURN
- L+3 NORMAL RETURN
- 2. L RTJ SROTRK (calling sequence two)

 F I
 - L+1 ERROR RETURN
 - L+2 NORMAL RETURN
- B. Input Parameters

The calling sequence parameters to SROTRK are as follows:

F Function defines the operation of SHDTRK. "F" is in the lower opn field of word L.

The values and meanings of "F":

<u>Value</u>	Meaning
0	Find file defined by "S", "V", "R" and read
	header into "T".

Value	Meaning
1	Read the next Tracking message of present
	file into "I".
2	Read the next Vehicle Time message of present
	file into "I".
3	Read the next message of present file into "I".
4	Position tape to end of data.
T T 1 3 00	

Input buffer specifies the starting location of the users input area. "I" is in the lower address of word L.

The "S", "V", "R" parameters are used only with an "F" parameter of

zero.

- Site code is the binary site number and is in the upper opn field of word L+1.
- Vehicle number is the 4-bit, BCD Vehicle Number and is in the upper B-term and M-term fields (18 bits, first 2 bits zero) of L+1.
- Revolution Number is the 4-bit, BCD Revolution Number in tenth of a revolution and is in the lower instruction step (24 bits, first 8 bits zero) of L+1.
- C. The Bird Buffer to 1604 Transfer Tape
 The transfer tape is a multi-file binary tape.

Each file consists of tracking and/or vehicle time messages, each message being an eight word record.

Each file pertains to a specific vehicle, station, and revolution and is begun with a header record specifying these parameters.

D. Output Parameters

SRDTRK returns to the user program with the error codes in the Q-register or normal codes in the A-register depending upon the type of exit performed.

1. Error Codes

Q = -2 Read length error Q = -1 Read parity error

Q = 1 Cannot find data requested

2. Normal Codes

A = 0 Message read
A = 1 Header read
A = 2 No more data (EOF found)

E. Tape Assignment

SRDTRK uses tape 19 (unit 4, cabinet 2, channel 5/6) for the Bird Buffer to 1604 Transfer Tape.

METHOD

SRDTRK is initially entered by the user program with calling sequence one and an "F" (function) parameter of zero. SRDTRK will search the transfer tape for a file with a header record that contains matching information for the "S" (station), "V" (vehicle), and "R" (revolution number) parameters.

If the tape is positioned at the end of all data, it will rewind to the first file of data before any operation is begun.

The header record is read into the input buffer specified by the "I" (input buffer) parameter and SRDTRK returns to the user program at L+3 with the A-register set to plus one.

Three errors could occur during the initial operation of SRDTRK; a persistent read length error, a persistent parity error, or the data requested could not be found. If an error does occur, an exit is made to L+2 of the user program with an error flag in the Q-register.

Subsequent entries to SRDTRK are made by the user program with calling sequence two. SRDTRK will read a record of the type requested by the "F" parameter. If an end of file is encountered while reading, a flag is set in the A-register and an exit is made to L+2 of the user program.

A successful read also returns to L+2 in the user program with a flag in the A-register.

Error returns are made for persistent read length or parity errors.

The final entrance to SRDTRK must be made with calling sequence two and an "F" parameter of 4. This causes SRDTRK to position the tape to the end of data and release the interrupt disable which is set the first time SRDTRK is entered, thus allowing SBRDTLK to be operated.

RESTRICTIONS

- A. Function 4 must be used.
- B. Interrupt is disabled and enabled by SRDTRK.
- C. The subroutine TAPE is used.
- D. The Bird Buffer to 1604 Transfer tape must be mounted on unit 19. TIMING

SRDTRK is dependent upon the timing of the tape unit and position of the requested data on the tape as well as the number of records on the tape. The computational time is negligible.

STORAGE

 Program
 104

 Constants
 8

 TOTAL
 112

VALIDATION TEST

A. Method

An ordered simulated transfer tape containing 3 messages per revolution, 3 revolutions per site, 2 sites per vehicle, and 2 vehicles is operated upon by SRDTRK.

A driver routine requests the following of SRDTRK.

- 1. Position to file defined by V_1 , S_2 , R_1 .
- 2. Read all tracking messages (one at a time).
- 3. Position to file defined by V_2 , S_1 , R_3 .

- 4. Read all time messages (one at a time).
- 5. Position to file defined by V_1 , S_3 , R_3 .
- 6. Read all messages.
- 7. Position to file defined by V_1 , S_2 , R_3 .
- 8. Read one tracking message.
- 9. Position to file defined by V_2 , S_1 , R_2 .
- 10. Position to end of data.

All records read are printed on-line, and the listing is compared against the requested data.

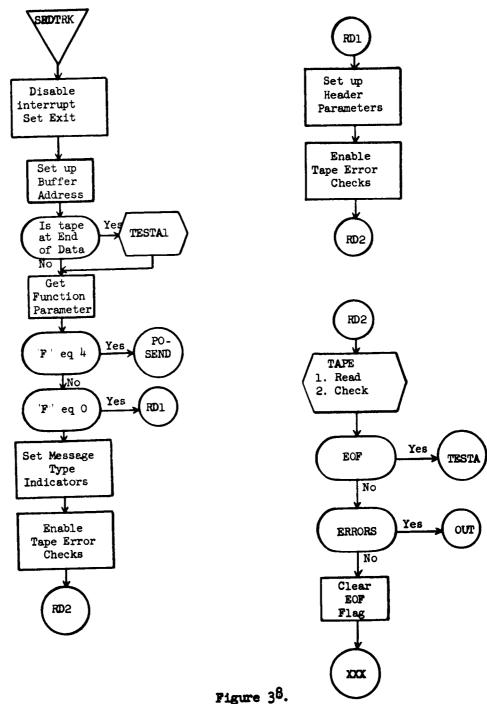
B. Results

To be described in Milestone 11.

REFERENCES

1. TM-891/001/00, Combined Milestone 3/4 for the 1604 Augmentation Communication Programs, System Development Corporation, 20 December 1962.

FLOW DIAGRAMS



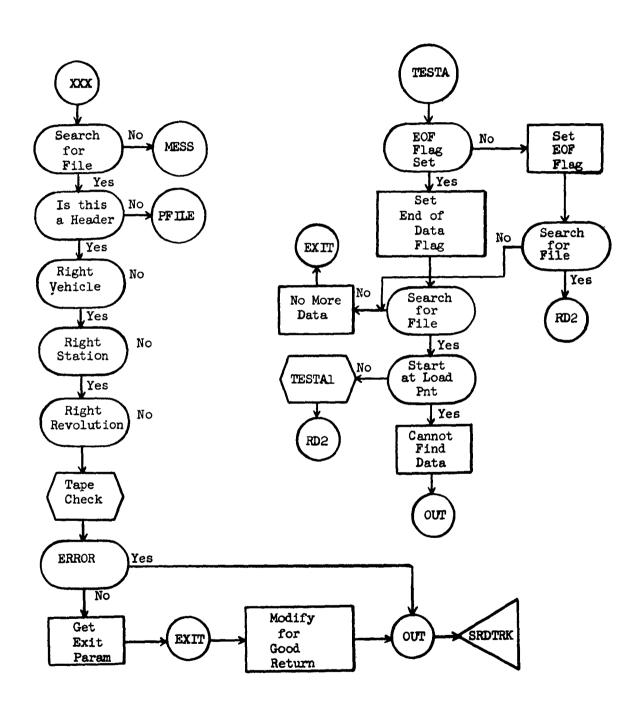


Figure 39.

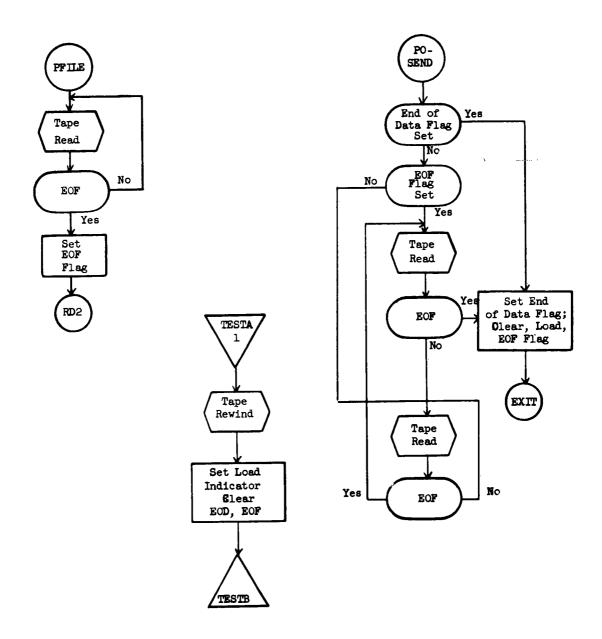


Figure 36.

IDENTIFICATION

- A. Title: Generate Station Requirements Table (SREQTAB), Ident. H56, Mod. AB.
- B. Programmed and documented: 15 February 1963, M. O'Flaherty, Mellonics Systems Development.
- C. Reviewed: 1 March 1963, Nancy Speer, System Development Corporation.

PURPOSE

SREQTAB is the function that will be used in the augmented 1604 program system to generate, revise, and/or provide a BCD listing of the Station Requirements Table (Look Table) for off-line printing. In addition, this function can be used to list time and Earth-model constants, and the Station and Launch Pad Coordinate Tables.

USAGE

A. Available Options

The five options available with SREQTAB are: (1) to list only the Station Requirements Table; (2) to generate a new table; (3) to add to the table new station entries or individual requirements for existing entries; (4) to delete entire station entries from the table; and (5) to list time constants, Earth constants, the Launch Pad Coordinate Table, and the Station Coordinate Table. Options (2), (3), and (4) also provide automatically a BCD listing of the new or revised Station Requirements Table.

In options (2) and (3), each requirement for a station is entered on the function card as a four letter mnemonic word. The mnemonics used to represent the separate requirements are as follows:

Mnemonic	Requirement
LIST	Listable station pass ephemeris
ANTE	Antenna driving ephemeris
TRAK	Tracking events message
COMM	Command events message
SPAC	Space Track message
BAKE	Baker-Nunn message

The use of four letter mnemonics may necessitate several cards to input the entire requirements list. The COP capability of containing up to 100 parameters at one time can be used by indicating that the parameters are continued on the next card. This indication is given when the last parameter on the card is followed by at least one blank column and a dollar sign. If the parameters (including the vehicle number, option number, and station numbers) should exceed 100, the requirements may be divided conveniently and the function called twice. Note, however, that in the case where a new table is to be generated and the list of input parameters exceed 100, option (2) should be used to input the first portion of the list, but option (3) should be used to add the remainder.

To delete the requirements given for a station in the existing Station Requirements Table, the station entry must first be removed from the table by option (4), then added with new requirements by option (3).

B. Function Card Formats

The card formats for the five available options are listed below.

1. Options (1) and (5): BCD Listing Only

*SREQTAB AAAA B

where: AAAA = vehicle number

B = 0, list Station Requirements Table

= 4, list constants and coordinate tables

2. Options (2) and (3): Generate or Add to Table

(card 1) *SREQTAB AAAA B SS₁ MMMM₁...MMMM₁...SS_n MMMM_n...\$

(card 2) MMMM_n SS_{n+1}...MMMM_{n+1}...\$

:

(card j) \dots SS $_{n+k}$ \dots MMM $_{n+k}$ $_{1}$

where: AAAA = vehicle number

B = 1, generate new table containing the following list

2, add following list to existing table

SS_n = station number

 $\mathbf{MMM}_{\mathbf{n_j}} = 1 \text{ to 6 mnemonic requirements for station n}$

card j = last parameter card for function request -contains no dollar sign

NOTE: The requirements may be listed in any sequential order and it is not necessary to start each continuation card with a station number.

3. Option (4): Delete Stations From Table

*SREQTAB AAAA 3 SS, SS2...SS

where: AAAA = vehicle number

 SS_n = station number for which all requirements are to be deleted

NOTE: A continuation card can be used if the number of stations to be removed exceeds the limits of the function card.

C. Outputs

1. Station Requirements Table Configuration.

The Station Requirements Table is located in file two of the Reset Tape, starting with cell 946 and the tag SRT. The table consists of fifty cells, each of which can be used to store the

requirements for one station. The format for each entry in the table is:

214	23	5	4	3	2	1	0
s s		f	е	đ	U	ď	a

where: SS = station number (binary, right-justified to bit 24)

a = 1 = Listable station ephemeris

b = 1 = Antenna driving ephemeris

c = 1 = Tracking events message

d = 1 = Command event message

e = 1 = Space track message

f = 1 = Baker-Nunn message

All entries are packed at the beginning of the table with the rest of the table clear. When using options (2), (3), or (4) the new or revised table is output on the primary and secondary reset tapes upon completion of the function.

2. BCD Listings.

With options (1) through (4), the existing or resulting Station Requirements Table is written in BCD on tape unit 3. This listing contains the station number, station name, six binary digits (f through a), and the associated mnemonic tags in the format illustrated in Figure 45.

The time and Earth constants, Launch Pad Coordinate Table, and the Station Coordinate Table output by option (5) are written in BCD on tape unit 3 in the formats given in Figure 46. The time and Earth constants are listed by the tags and in the units given in the Reference and Intercommunication Pool.

3. On-Line Printer Comments.

If SREQTAB encounters an illegal mnemonic tag, that tag will be

printed out in the on-line message "xxxx ILLEGAL BCD TAG". SREQTAB will then continue until the function is complete, at which time the user may correct the error by operating SREQTAB with option (3).

When the function is completed, the statement "SREQTAB FUNCTION COMPLETED" is printed on-line.

RESTRICTIONS

A. Input Limitations

- 1. If, when generating a new table, the same station is input twice, two separate entries for that station will be set in the table.
- 2. If, when generating or adding to the table, the same mnemonic tag for a specified station is repeated, the repetitious requirement is merely ignored.

B. Environment

The subroutines RESET, OUTPUT, SUBERR, and RADDEG are used as well as RESETBL.

C. Hardware

The following equipments are used by SREQTAB and associated subroutines:

1607 tape units 2, 9, 10 (reset tapes), 3 (list tape) and 1 (Flight Support Tape)

1612 printer

533 card reader/punch

1604 computer

STORAGE REQUIREMENTS

SREQTAB requires the following storage space:

 Program
 313 cells

 Constants
 80 cells

 Temporary Storage
 102 cells

 TOTAL
 495 cells

VALIDATION TEST

A. Inputs

After generating three nominal reset tapes for vehicle 1205, the following function cards were prepared:

*SREQTAB 1205 0

*SREQTAB 1205 1 1 LIST ANTE 2 LIST SPAC &
3 LIST BAKE 4 LIST 5 LIST 6 LIST &

31 LIST TRAK 39 LIST 33 LIST

*SREQTAB 1205 2 1 COMM 20 TRAK ANTE

*SREQTAB 1205 3 33

*SREQTAB 1205 4

B. Procedure

The necessary tapes were loaded and peripheral equipments were readied. The deck of function cards was input via the on-line card reader.

C. Results

A listing of tape 3 showed that the first function card had generated the message "LOOK TABLE (NONE)". The next three function requests resulted in the Station Requirements Table illustrated in Figure 45. The last function card generated successfully the standard listings of time and Earth-model constants and the Launch Pad and Station Coordinate Tables.

D. Limits of Test

No errors or program restrictions were tested.

REFERENCES

- 1. TM-(L)-840/000/01, New and Modified 1604 Computer Programs in Support of Augmentation, Milestone 3, 25 January 1963, System Development Corporation.
- TM-714/005/00, General Purpose Satellite Computer Program
 Descriptions, Milestone 11, Radian to Degree Conversion (RADDEG),
 17 May 1962, System Development Corporation, AFCPL No. 75040.

- 3. TM-714/030/00, General Purpose Satellite Computer Program
 Descriptions, Milestone 11, Generate, Update, and Read the Reset
 Tape (RESET), 4 December 1962, System Development Corporation,
 AFCPL No. 75612.
- 4. LMSD-447578, page 50.06.01, Systems Manual Subroutine Description for SUBERR.
- 5. TM-(L)-705/033/00, SCF Computer Program Systems Manual, Utility Programs, Generalized Output Routine (OUTPUT), 16 January 1963, System Development Corporation, AFCPL No. 75035.

FLOW DIAGRAMS

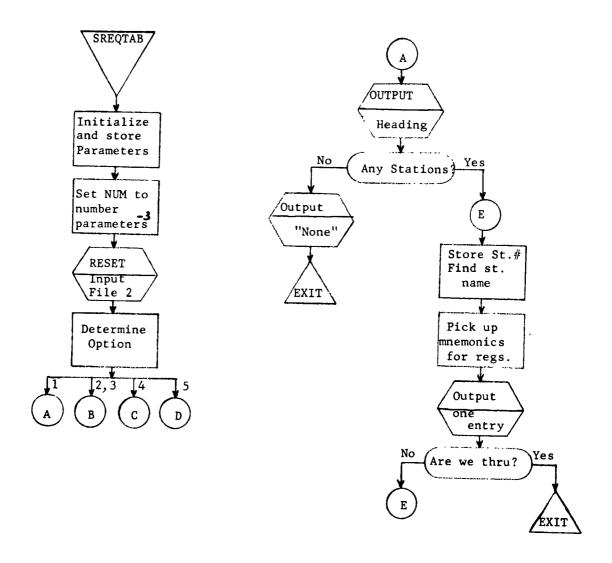


Figure 41.

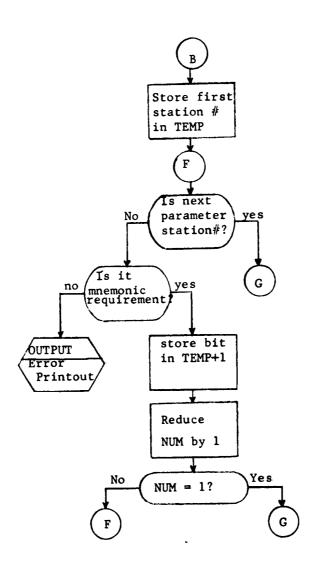


Figure 42.

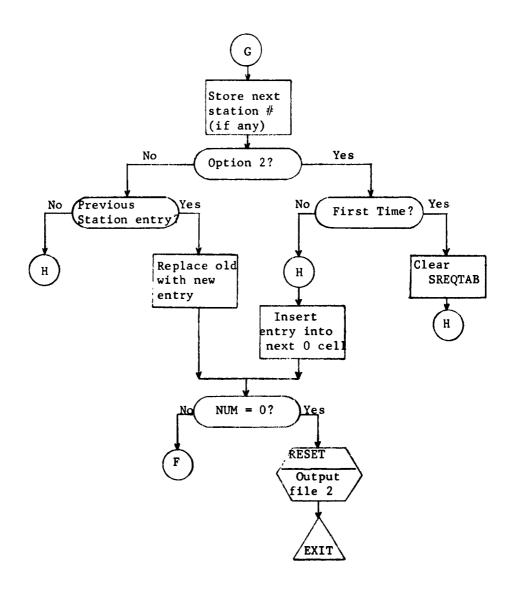


Figure 43.

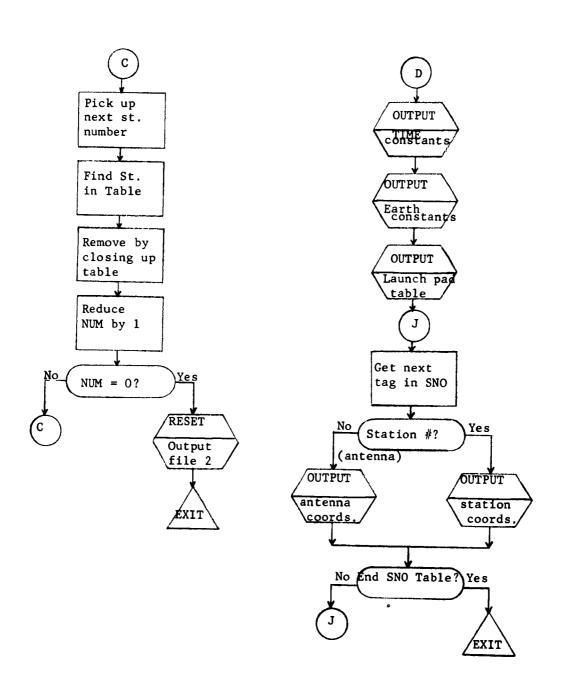


Figure 44.

The BCD listing of the Station Requirements Table will appear in the following format:

		LOOK TAI	BLE			
1	COOK	001011			COMM AN	TE LIST
2	MUGU	010001		SPAC		LIST
3	ANNE	100001	BAKE			LIST
4	KODI	000001				LIST
5	HULA	000001				LIST
6	BOSS	000001				LIST
31	COOK-A	000101			TRAK	LIST
39	THUL -A	000001				LIST
20	Hunts	000110			TRAK AN'	I'E

The output from option (5) is in the following format:

TIME CONSTANTS

LFPA	XXX
MONTHB	ХX
YEARB	XXXXX

EARTH CONSTANTS

MU	XX
Æ	XX
EE	XX
OMEGA	XX
JRE2	XX
DRE4	XX

LAUNCH PAD COORDINATE TABLE

NAME	LATI	TUDE	LONG	TUDE	HEIGHT
	DEG.	MIN	DEG.	MIN	FEET
PAD	ХХ	XX	ХХ	XX	XX
PAD1	ХX	XX	ХX	ХX	ХX
PAD2	XX	XX	ХХ	ХХ	XX
PAD3	ХX	XX	xx	XX	XX
PAD4	XX	XX	XX	ХX	XX
PAD5	XX	ХX	XX	ХX	ХX

Figure 46.

STATION COORDINATE TABLE

STATION NAMES	ANTENNA	STATION NO.	LATITUDE DEG MIN	MEN	LONGITUDE DEC MIN	TUDE MIN	HEIGHT Feet	REFERENCE NORTH	LATITUDES SOUTH
COOK		1.0	×	×	×	×	¤	×	X.
	VERLORT	1.1	ă	ğ	ğ	ğ	×		
	PRELORT	1.5	×	¤	¤	ă	×		
MUGU		2.0	¤	¤	×	ğ	×	×	×
HULA		5.0	Ħ	¤	¤	×	×	×	×
BOSS		0.9	×	ğ	ğ	×	×	×	×
	TLM-18	6.2	×	×	×	¤	¤		
DOMN		7.0	×	¤	¤	¤	×	¤	×

1gure 47.

External Distribution List

PIR-E4 (GE - Box 8555) Space Systems Division J. S. Brainard (Contracting Agency) R. J. Katucki Maj. C. R. Bond (SSOCD) Maj. N. D. LaVally (SSOX) J. D. Selby PIR-E4 (GE - 3198 Chestnut) 6594th Aerospace Test Wing J. F. Butler (Contracting Agency) Lt. Col. A. W. Dill (TWRD) Lt. Col. M. S. McDowell (TWRU) (10) C. A. Cummings H. D. Gilman (20)PIR-E4 (GE - Bethesda) A. Pacchioli PIR-El (Lockheed) J. A. Boysen PIR-E4 (GE - Box 8661) N. N. Epstein F. T. Clark W. E. Moorman J. D. Rogers G. F. Taylor R. L. Vader W. R. Weinrich P. E. Williams PIR-E5 (Aerospace) F. M. Adair PIR-E2 (Philco) Bakst A. J. A. Bean J. W. Bengston J. A. Isaacs R. V. Bigelow R. Morrison R. O. Brandsberg S. M. Stanley L. H. Garcia G. J. Hansen (3) PIR-E3 (LFE) L. J. Kreisberg D. F. Criley M. L. Luther K. B. Williams T. R. Parkin E. E. Retzlaff PIR-E4 (GE - Santa Clara) H. M. Reynolds D. Alexander Saadeh D. R. G. Stephenson PIR-E4 (GE - Sunnyvale) D. D. Stevenson J. Farrentine ٧. White N. Kirby

Internal Distribution

G. Wilson	22101
M. Winsor	24137
J. Winter	24097
R. Wise	24051
J. Wong	Sunnyvale
S. Zachte	22076
C. Zubris	24075

Internal Distribution

			_	12	00073
_	Allfree	22078		Keyes	20073
J.	Aldana	24113		Kneemeyer	24065
В.	Alexander	22083		Knight	24110
N.	Alperin	24118		W. Knight	22095
E.	Armstrong	24089	_	Kolbo	24139
C.	Becerra	24082		Laughlin	20073
D.	Biggar	24090		LaVine	20079
R.	Bilek	24124		Lewis	24117
L.	Brenton	22070		Little	20077
В٠	Lurke	23014	F.	Long	24122
R.	Burke	23014			-1 -1 -
C.	Bustya	22084	_	Madrid	24049
M.	Champaign	24127	-	Mahon	22076
D.	Chesler	22087		Marshall	24117
C.	Chiodini	22078	J.	Marioni	24076
В٠	Ciaccia	24082	W.	Martin	24089
R.	Clements	24132	J.	McKeown	24121
в.	Cline	24097	J.	Milanese	24121
J.	Cogley	24135	J.	Munson	24048
L.	Conger	22079	G.	Myers	14056
	Cooley	24083	P.	Nelson	24075
D.	Crum	24093	L.	Ngou	25030
L.	DeCuir	22096	M.	Olson	24124
W.	Derango	24082	L.	Padgett	24085
G.	Dexter	24128	E.	Patin	Sunnyvale
R.	Disse	24139	D.	Persico	20076
G٠	Dobbs	24094	T.	Polk	24103
W.	Dobrusky	22125	D.	Reilly	24085
R.	Dugas	24105	Μ.	Rockwell	22070
R.	Ellis	24081	C.	Seacat	Sunnyvale
R.	Ericksen	24110		Seiden	22091
H.	Feldstein	27013			24093
C.	Francis	20075		Shapiro	25036
M.	Franks	25030		Shoel	24123
L.	Friedman	22083	R.	Skelton	24127
s.	Gardner	22053		Speer	20079
٧.	Gergen	24109	Ε.	Stone	22116
I.	Greenwald	24058		· -	24057
	Haake	24120		Taber	22053
D.	Henley	24058	_		27024
C.	Hill	24057		Thompson	22077
J.	Hillhouse	24049		Toche	24088
H.	Holzman	22096		Totschek	24090
G.	Hudson .	22101		Tucker	24115
R.	Johnson	24105		Vorhaus	24076
P.	Kastama	24053		Weems	24126
M.	Katz	24103	_	West	Sunnyvale
F.	Kayser	25026		P. West	24094
J.	Keddy	25026		Weinstock	22095
D.	Key	24123	В.	Williams	24091

UNCLASSIFIED

System Development Corporation, Santa Monica, California NEW AND MODIFIED 1604 COMPUTER PROGRAMS IN SUPPORT OF AUGMENTATION MILESTONE 5 Scientific rept., TM(L)-1071/000/00, by J. L. Little. 6 March 1963, 99p. (Contract AF 19(628)-1648, Space Systems Division Program, for Space Systems Division, AFSC)

Unclassified report

DESCRIPTORS: Programming (Computers). Satellite Networks.

Describes the new and modified 1604 Flight Support programs produced in

UNCLASSIFIED

support of Augmentation: 1) Station Position (STPOS); 2) Telemetry Mode Selection Input (STEM); 3) Write Change Tape (SWRTOUT); 4) Merge Change and Transfer Tapes (SMERGE); 5) 1604 to Bird Buffer Communication (SBRDTLK); 6) Read Bird Buffer/1604 Transfer Tape (SRDTRK); and 5) Station Requirements Table (SREQTAB).

UNCLASSIFIED

UNCLASSIFIED